SYSTEM IDENTIFICATION AND CONTROL OF A FIXED WING AIRCRAFT BY USING FLIGHT DATA OBTAINED FROM X-PLANE FLIGHT SIMULATOR

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ABSTRACT

SYSTEM IDENTIFICATION AND CONTROL OF A FIXED WING AIRCRAFT BY USING FLIGHT DATA OBTAINED FROM X-PLANE FLIGHT SIMULATOR

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In this thesis, a linear state-space model of an aircraft is obtained by applying numerical integration system identification method. Flight test data used in the system identification is obtained by using X-Plane flight simulation program. In X-Plane Flight Simulator, the flight tests are made by using different excitations on the control surfaces. The linear models obtained by system identification are verified by applying the inputs to the linear model and then the outputs are compared with the X-Plane flight data. The identified linear models are used to design autopilots. Stability augmentation systems have been designed to alter dynamic character of the aircraft by using pole placement method. First the aircraft is made easier to fly by adding damping to its modes. Then damping is reduced to mimic dynamic behavior of an aircraft with poor handling qualities. Both system identification and feedback control studies are performed in Matlab/Simulink environment and connection with X-Plane is established via UDP (User Datagram Protocol). Keywords: X-Plane Flight Simulator, System Identification, Flight Control, Autopilot

X-PLANE UÇUŞ SİMULASYONUNDAN ELDE EDİLEN UÇUŞ DATASI KULLANILARAK SABİT KANATLI BİR HAVA ARACININ SİSTEM MODELİ BELİRLENMESİ VE KONTROLÜ

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Bu tezde, bir hava aracının doğrusal uzay parametre modeli sayısal integrasyon sistem belirleme methodu uygulanması ile elde edilmiştir. X-Plane uçuş simülasyon proğramı kullanılarak uçuş test verileri toplanmış ve bu test verileri sistem belirleme methodu içerisinde kullanılmıştır. X-Plane uçuş simülasyonu içerisinde, kontrol yüzeyleri farklı türde girdilerle aktif duruma getirilerek uçuş testleri gerçekleştirilmiştir. Sistem belirleme yöntemi ile elde edilen doğrusal modeller, doğrusal modele girdi gönderilip çıkan sonuçlar X-Plane uçuş veri çıktıları ile karşılaştırılarak modellerin tutarlılığı onaylanmıştır. Belirlenen doğrusal modeller otopilotların tasarlanmasında kullanılmıştır. Hava aracının dinamik karakterini değiştirmek amacıyla kutup yerleştirme methodu kullanılarak kararlılık artırma sistemi tasarlanmıştır. İlk önce, hava aracı, modlarına sönümleme eklenerek kolayca uçması sağlanmıştır. Daha sonra sönümleme azaltılarak, zayıf kullanma kalitelerine sahip uçağın dinamik davranışı gözlemlenmiştir. Sistem modeli belirleme ve geri beslemeli kontrol çalışmaları Matlab/-Simulink çevresinde yerine getirilmiş ve X-Plane ile bağlantı UDP (Kullanıcı Veribloğu İletişim Kuralları) ile sağlanmıştır.

Anahtar Kelimeler: X-Plane Uçuş Simulasyonu, Sistem Modeli Belirleme, Uçuş Kontrol, Otomatik Pilot To my family and people who are reading this page

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TABLE OF CONTENTS

ABSTRACT
ÖZ
ACKNOWLEDGMENTS
TABLE OF CONTENTS
LIST OF TABLES
LIST OF FIGURES
LIST OF ABBREVIATIONS

CHAPTERS

1	INTRO	DUCTION	
	1.1	Motivation	
	1.2	Literature Survey	
	1.3	Research Objective)
	1.4	Thesis Outline)
2	X-PLA	NE FLIGHT SIMULATOR	

	2.1	X-Plane Flight Model Behin	nd the Scenes	13
	2.2	Flight Setup		15
		2.2.1 Aircraft Selection		15
		2.2.2 Settings in X-Plan	ne	17
	2.3	Communication with X-Pla	ne	19
	2.4	Data Available in X-Plane		21
	2.5	Control Surface Deflections	in X-Plane	27
		2.5.1 Cessna 172SP Co	ontrol Surface Deflections	29
3	SYSTE	M IDENTIFICATION		31
	3.1	Identification Inputs		31
		3.1.1 Doublet Input		31
		3.1.2 3-2-1-1 Input		32
	3.2	Identification using Flight T	est Data	33
	3.3	Identification Method		33
	3.4	Identified Models		35
		3.4.1 Longitudinal Stat	e-Space Model	36
		3.4.1.1 Trim	Results	36
		3.4.1.2 Long	itudinal Dynamics	36
		3.4.1.3 Long	itudinal Excitation Results	37

		3.4.2	Lateral State	-Space Model 4	42
			3.4.2.1	Trim Results 4	42
			3.4.2.2	Lateral Dynamics 4	42
			3.4.2.3	Lateral Excitation Results 4	43
4	CONT	ROLLER	DESIGN		51
	4.1	The Han	dling Qualities	Requirements 5	52
		4.1.1	Phugoid Spe	cifications 5	54
		4.1.2	Short Period	Specifications 5	54
		4.1.3	Roll Mode S	pecifications 5	55
		4.1.4	Spiral Mode	Specifications 5	56
		4.1.5	Dutch Roll N	Aode Specifications	56
	4.2	Pole-Pla	cement Metho	d5	57
	4.3	Aircraft	Dynamics and	Stability	58
		4.3.1	Longitudinal	Motion	59
		4.3.2	Lateral Motio	on 6	51
	4.4	Stability	Augmentation	System and Attitude Control 6	54
		4.4.1	Longitudinal	Control 6	54
			4.4.1.1	Level-1 Handling qualities 6	54
			4.4.1.2	Level-2 Handling qualities 6	59
]	xiii	

		4.4.2	Lateral Cor	ntrol
			4.4.2.1	Level-1 Handling qualities 72
			4.4.2.2	Level-2 Handling qualities
	4.5	Autopilo	ts	
		4.5.1	Longitudin	al Autopilots
			4.5.1.1	Pitch Attitude Hold
			4.5.1.2	Altitude Hold 80
			4.5.1.3	Airspeed Hold 83
		4.5.2	Lateral Aut	apilots
			4.5.2.1	Roll and Heading Hold 86
5	SIMUL	ATION A	ND RESUL	rs
	5.1	X-Plane	versus Matla	b/Simulink Model Performance Analysis 93
6	CONC	LUSION A	ND FUTUF	RE STUDY
		6.0.1	Conclusion	
		6.0.2	Future Stuc	ly
REFER	ENCES			
APPEN	DICES			
А	LONG	ITUDINAI	L EXCITATI	ON RESULTS

	A.1	@ Sea Le	evel
		A.1.1	Q=29 psf
		A.1.2	Q=52 psf
	A.2	@ 2248ft	Altitude
		A.2.1	Q=18 psf
		A.2.2	Q=21 psf
		A.2.3	Q=29 psf
		A.2.4	Q=49 psf
	A.3	@ 5000ft	Altitude
		A.3.1	Q=27 psf
		A.3.2	Q=44 psf
	A.4	@ 10000	ft Altitude
		A.4.1	Q=16 psf
		A.4.2	Q=21 psf
		A.4.3	Q=29 psf 123
		A.4.4	Q=36 psf
В	LATER	AL EXCI	TATION RESULTS
	B .1	@ Sea Le	evel
		B.1.1	Q=29 psf

	B.1.2	Q=52 psf	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	128
B.2	@ 2248ft	Altitude .	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•				129
	B.2.1	Q=18 psf		•		•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•			•	129
	B.2.2	Q=21 psf		•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•				130
	B.2.3	Q=29 psf		•		•	•	•	•	•	•	•	•	•	•	•		•	•	•	•			•	131
	B.2.4	Q=49 psf	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•				132
B.3	@ 5000ft	Altitude .	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	133
	B.3.1	Q=27 psf	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	133
	B.3.2	Q=44 psf	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	134
B.4	@ 10000	ft Altitude	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	135
	B.4.1	Q=16 psf		•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•				135
	B.4.2	Q=21 psf		•		•	•	•	•	•	•	•	•	•	•	•		•	•	•	•				136
	B.4.3	Q=29 psf	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	137
	B.4.4	Q=36 psf																							138

LIST OF TABLES

TABLES

Table 1.1	Longitudinal Stability Derivatives Comparison [22]	2
Table 1.2	Lateral Directional Stability Parameter Comparison [22]	3
Table 2.1	Cessna172 Specifications	17
Table 2.2	Parameters received from X-Plane	24
Table 2.3	Parameters sent to X-Plane	27
Table 2.4	Joystick Input Sign Convention	29
Table 3.1	@ 5000 ft. Altitude Trim Results	36
Table 3.2	Characteristics of Longitudinal Dynamics	37
Table 3.3	Characteristics of Lateral Dynamics, Dutch Roll Mode	43
Table 3.4	Characteristics of Lateral Dynamics Spiral and Roll Modes	43
Table 4.1	Definitions Flying Qualities Specifications[24]	52
Table 4.2	Flight Phase Categories[18]	53
Table 4.3	Phugoid Specifications[24]	54
Table 4.4	Short Period Damping Ratio Limits[24]	55
Table 4.5	Limits on $w_{n_{sp}}^2/(n/a)$ [24]	55
Table 4.6	Maximum Roll Mode Time Constants[24]	56

Table 4.7	Spiral Mode Minimum Doubling Time[24]	56
Table 4.8	Dutch Roll Mode Specifications[24]	57
Table 4.9	Characteristics of Longitudinal Dynamics	59
Table 4.10	Characteristics of Lateral Dynamics, Dutch Roll Mode	62
Table 4.11	Characteristics of Lateral Dynamics Spiral and Roll Modes	62
Table 4.12	Characteristics of Longitudinal Dynamics for Level 1	65
Table 4.13	Characteristics of Longitudinal Dynamics for Level 2	70
Table 4.14	Characteristics of Lateral Dynamics, Dutch Roll Mode for Level 1 .	72
Table 4.15	Characteristics of Lateral Dynamics Spiral and Roll Modes for Level	
1		72
Table 4.16	Characteristics of Lateral Dynamics, Dutch Roll Mode for Level 2 .	75
Table 4.17	Characteristics of Lateral Dynamics Spiral and Roll Modes for Level	
3		75
Table A.1	Trim Results @ Sea Level, Q=29 psf	07
Table A.1 Table A.2	Trim Results @ Sea Level, Q=29 psf	07 09
Table A.1 Table A.2 Table A.3	Trim Results @ Sea Level, Q=29 psf	07 09 11
Table A.1 Table A.2 Table A.3 Table A.4	Trim Results @ Sea Level, Q=29 psf	07 09 11 12
Table A.1 Table A.2 Table A.3 Table A.4 Table A.5	Trim Results @ Sea Level, Q=29 psf	07 09 11 12 14
Table A.1 Table A.2 Table A.3 Table A.4 Table A.5 Table A.6	Trim Results @ Sea Level, Q=29 psf	07 09 11 12 14 15
Table A.1 Table A.2 Table A.3 Table A.4 Table A.5 Table A.6 Table A.7	Trim Results @ Sea Level, Q=29 psf	07 09 11 12 14 15 17
Table A.1 Table A.2 Table A.3 Table A.4 Table A.5 Table A.6 Table A.7 Table A.8	Trim Results @ Sea Level, Q=29 psf 1 Trim Results @ Sea Level, Q=52 psf 1 Trim Results @ 2248ft, Q=18 psf 1 Trim Results @ 2248ft, Q=21 psf 1 Trim Results @ 2248ft, Q=21 psf 1 Trim Results @ 2248ft, Q=29 psf 1 Trim Results @ 2248ft, Q=29 psf 1 Trim Results @ 2248ft, Q=29 psf 1 Trim Results @ 2248ft, Q=49 psf 1 Trim Results @ 5000ft, Q=27 psf 1 Trim Results @ 5000ft, Q=44 psf 1	07 09 11 12 14 15 17 18

Table A.10Trim Results @	10000ft, Q=21 psf	121
Table A.11Trim Results @	10000ft, Q=29 psf	123
Table A.12Trim Results @	10000ft, Q=36 psf	124

LIST OF FIGURES

FIGURES

Figure 1.1	X-Plane and Empirical Lift Curve Comparison [22]	3
Figure 1.2	Scenery Rendered of Approach to KESN Runway 04 [6]	4
Figure 1.3	Scenery Rendered of Turn to Final for KESN Runway 04 [6]	4
Figure 1.4	HITS Approach Displayed on Kollsman Prototype HUD [6]	5
Figure 1.5	An Electromechanical Control System [24]	7
Figure 1.6	SAS, CAS and Autopilot Functions [24]	7
Figure 1.7	Gain Scheduling Scheme [26]	8
Figure 1.8	SIL Architecture[2]	9
Figure 1.9	Hardware-In-The-Loop (HIL) simulation[1]	9
Figure 1.10	Simulink Block and X-Plane communication[12]	10
Figure 2.1	Illustrating the forces acting on a Baron 58[20]	14
Figure 2.2	The flow field around a Cessna172SP	14
Figure 2.3	Default Aircraft models in X-Plane	15
Figure 2.4	Quick Flight Setup	16
Figure 2.5	Cessna 172SP in X-Plane	16
Figure 2.6	Flight Models per Frame	18

Figure 2.7	Weight, Balance and Fuel configuration in X-Plane	18
Figure 2.8	Joystick and Equipment in X-Plane	19
Figure 2.9	X-Plane Data Package	20
Figure 2.10	UDP ports	20
Figure 2.11	IP for DATA Output	20
Figure 2.12	DATA Input Output	21
Figure 2.13	X-Plane Data Receive Matlab/Simulink Block	22
Figure 2.14	X-Plane Data Channels	23
Figure 2.15	X-Plane Data Receive Block Paramters	25
Figure 2.16	X-Plane Data Send Matlab/Simulink Block	26
Figure 2.17	X-Plane Data Send Block Parameters	27
Figure 2.18	The sign convention for control surfaces in X-Plane[1]	28
Figure 3.1	Doublet Input[14]	32
Figure 3.2	The 3-2-1-1 Input[14]	32
Figure 3.3	Longitudinal Control Inputs @ 5000 ft Altitude, q=44.19 psf	38
Figure 3.4	Aircraft Longitudinal States @ 5000 ft Altitude, q=44.19 psf	38
Figure 3.5	Pitch Rate @ 5000ft Altitude, Q=44 psf	39
Figure 3.6	Angle of Attack @ 5000ft Altitude, Q=44 psf	39
Figure 3.7	Aircraft Longitudinal States @ 5000ft Altitude, Q=44 psf	41
Figure 3.8	Pitch Rate @ 5000ft Altitude, Q=44 psf	41
Figure 3.9	Angle of Attack @ 5000ft Altitude, Q=44 psf	42
Figure 3.10	Lateral Control Inputs @ 5000 ft Altitude, q=44.19 psf	44

Figure 3.11	Aircraft Lateral States @ 5000 ft Altitude, q=44.19 psf	44
Figure 3.12	Side Slip Angle @ 5000ft Altitude, Q=44 psf	45
Figure 3.13	Yaw Rate @ 5000ft Altitude, Q=44 psf	45
Figure 3.14	Roll Angle @ 5000ft Altitude, Q=44 psf	46
Figure 3.15	Aircraft Lateral States @ 5000ft Altitude, Q=44 psf	47
Figure 3.16	Side Slip Angle @ 5000ft Altitude, Q=44 psf	48
Figure 3.17	Yaw Rate @ 5000ft Altitude, Q=44 psf	48
Figure 3.18	Roll Angle @ 5000ft Altitude, Q=44 psf	49
Figure 3.19	Pole-Zero Map Short Period Mode Poles	50
Figure 3.20	Pole-Zero Map Phugoid Mode Poles	50
Figure 4.1	Cessna 172SP Control Surfaces[12]	51
Figure 4.2	Longitudinal Dynamics Open Loop Block Diagram	60
Figure 4.3	Aircraft Response to 1° Elevator Pulse Input	60
Figure 4.4	Aircraft Response to 1° Elevator Pulse Input	61
Figure 4.5	Lateral Dynamics Open Loop Block Diagram	62
Figure 4.6	Aircraft Response to 1° Aileron Doublet Input	63
Figure 4.7	Aircraft Response to 1° Rudder step Input	63
Figure 4.8	Longitudinal Dynamics Closed Loop Block Diagram	65
Figure 4.9	Elevator Deflections	66
Figure 4.10	Aircraft Response to 1° Elevator step Input	66
Figure 4.11	Aircraft Response to 1° Elevator step Input	67
Figure 4.12	X-Plane Aircraft Response to 1° Elevator 3-2-1-1 Input	67

Figure 4.13 X-Plane Aircraft Response to 1° Elevator 3-2-1-1 Input	68
Figure 4.14 X-Plane Aircraft Response to 1° Elevator Pulse Input	68
Figure 4.15 X-Plane Aircraft Response to 1° Elevator Pulse Input	69
Figure 4.16 Elevator Deflections	70
Figure 4.17 Aircraft Response to 1° Elevator Pulse Input	71
Figure 4.18 Aircraft Response to 1° Elevator Pulse Input	71
Figure 4.19 Lateral Dynamics Closed Loop Block Diagram	73
Figure 4.20 Aileron Deflections	73
Figure 4.21 Aircraft Response to 1° Aileron Doublet Input	74
Figure 4.22 Aircraft Response to 1° Aileron Doublet Input	74
Figure 4.23 Aileron Deflections	76
Figure 4.24 Aircraft Response to 1° Aileron Doublet Input	76
Figure 4.25 Aircraft Response to 1° Aileron Doublet Input	77
Figure 4.26 Pitch-Attitude Hold Block	78
Figure 4.27 Root Locus plot for the pitch rate feedback	79
Figure 4.28 Bode Plots of Closed Loop System for the Pitch-Attitude Hold Controller	79
Figure 4.29 Root Locus Plot of Closed Loop System for the Pitch-Attitude Hold Controller	80
Figure 4.30 Step Response of Pitch-Attitude Hold Controller	80
Figure 4.31 Altitude Controller Block	81
Figure 4.32 Bode Plots of Closed Loop System for the Altitude Controller	82
Figure 4.33 Root Locus Plot of Closed Loop System for the Altitude Controller	82

Figure 4.34	Step Response of Altitude Controller	83
Figure 4.35	Airspeed Controller Block	83
Figure 4.36	Bode Plots of Closed Loop System for the Airspeed Controller	84
Figure 4.37	Root Locus Plot of Closed Loop System for the Airspeed Controller	85
Figure 4.38	Step Response of Airspeed Controller	85
Figure 4.39	Step Response of Airspeed Controller	86
Figure 4.40	Roll Controller Block	87
Figure 4.41	Bode Plots of Closed Loop System for the Roll Controller	88
Figure 4.42	Root Locus Plot of Closed Loop System for the Roll Controller	88
Figure 4.43	Step Response of Roll Controller	89
Figure 4.44	Heading Controller Block	89
Figure 4.45	Bode Plots of Closed Loop System for the Heading Controller	90
Figure 4.46	Root Locus Plot of Closed Loop System for the Heading Controller	91
Figure 4.47	Step response of Heading Controller	91
Figure 5.1	X-Plane vs Simulink Flight Data	94
Figure 5.2	Total Airspeed Responses	94
Figure 5.3	Altitude Responses	95
Figure 5.4	Angle of Attack Responses	95
Figure 5.5	Pitch Rate Responses	96
Figure 5.6	Pitch Angle Responses	96
Figure 5.7	Longitudinal Control Inputs	97
Figure 5.8	X-Plane vs Simulink Flight Data	97

Figure 5.9 Heading Angle Responses
Figure 5.10 Side-Slip Angle Responses
Figure 5.11 Roll Rate Responses
Figure 5.12 Yaw Rate Responses
Figure 5.13 Roll Angle Responses
Figure 5.14 Lateral Control Inputs
Figure A.1 Longitudinal Control Inputs @ Sea Level, Q=29 psf
Figure A.2 Aircraft Longitudinal States @ Sea Level, Q=29 psf 108
Figure A.3 Longitudinal Control Inputs @ Sea Level, Q=52 psf 109
Figure A.4 Aircraft Longitudinal States @ Sea Level, Q=52 psf
Figure A.5 Longitudinal Control Inputs @ 2248ft Altitude, Q=18 psf 111
Figure A.6 Aircraft Longitudinal States @ 2248ft Altitude, Q=18 psf 112
Figure A.7 Longitudinal Control Inputs @ 2248ft Altitude, Q=21 psf 113
Figure A.8 Aircraft Longitudinal States @ 2248ft Altitude, Q=21 psf 113
Figure A.9 Longitudinal Control Inputs @ 2248ft Altitude, Q=29 psf 114
Figure A.10Aircraft Longitudinal States @ 2248ft Altitude, Q=29 psf 115
Figure A.11Longitudinal Control Inputs @ 2248ft Altitude, Q=49 psf 116
Figure A.12Aircraft Longitudinal States @ 2248ft Altitude, Q=49 psf 116
Figure A.13Longitudinal Control Inputs @ 5000ft Altitude, Q=27 psf 117
Figure A.14Aircraft Longitudinal States @ 5000ft Altitude, Q=27 psf 118
Figure A.15Longitudinal Control Inputs @ 5000ft Altitude, Q=44 psf 119
Figure A.16Aircraft Longitudinal States @ 5000ft Altitude, Q=44 psf 119

Figure A.17Longitudinal Control Inputs @ 10000ft Altitude, Q=16 psf 120
Figure A.18Aircraft Longitudinal States @ 10000ft Altitude, Q=16 psf 121
Figure A.19Longitudinal Control Inputs @ 10000ft Altitude, Q=21 psf 122
Figure A.20Aircraft Longitudinal States @ 10000ft Altitude, Q=21 psf 122
Figure A.21Longitudinal Control Inputs @ 10000ft Altitude, Q=29 psf 123
Figure A.22Aircraft Longitudinal States @ 10000ft Altitude, Q=29 psf 124
Figure A.23Longitudinal Control Inputs @ 10000ft Altitude, Q=36 psf 125
Figure A.24Aircraft Longitudinal States @ 10000ft Altitude, Q=36 psf 125
Figure B.1 Lateral Control Inputs @ Sea Level, Q=29 psf
Figure B.2 Aircraft Lateral States @ Sea Level, Q=29 psf
Figure B.3 Lateral Control Inputs @ Sea Level, Q=52 psf
Figure B.4 Aircraft Lateral States @ Sea Level, Q=52 psf
Figure B.5 Lateral Control Inputs @ 2250ft Altitude, Q=18 psf
Figure B.6 Aircraft Lateral States @ 2250ft Altitude, Q=18 psf
Figure B.7 Lateral Control Inputs @ 2248ft Altitude, Q=21 psf
Figure B.8 Aircraft Lateral States @ 2248ft Altitude, Q=21 psf
Figure B.9 Lateral Control Inputs @ 2248ft Altitude, Q=29 psf
Figure B.10 Aircraft Lateral States @ 2248ft Altitude, Q=29 psf
Figure B.11Lateral Control Inputs @ 2248ft Altitude, Q=49 psf
Figure B.12 Aircraft Lateral States @ 2248ft Altitude, Q=49 psf 133
Figure B.13Lateral Control Inputs @ 5000ft Altitude, Q=27 psf
Figure B.14 Aircraft Lateral States @ 5000ft Altitude, Q=27 psf

Figure B.15Lateral Control Inputs @ 5000ft Altitude, Q=44 psf
Figure B.16Aircraft Lateral States @ 5000ft Altitude, Q=44 psf
Figure B.17Lateral Control Inputs @ 10000ft Altitude, Q=16 psf
Figure B.18 Aircraft Lateral States @ 10000ft Altitude, Q=16 psf
Figure B.19Lateral Control Inputs @ 10000ft Altitude, Q=21 psf
Figure B.20 Aircraft Lateral States @ 10000ft Altitude, Q=21 psf
Figure B.21 Lateral Control Inputs @ 10000ft Altitude, Q=29 psf
Figure B.22 Aircraft Lateral States @ 10000ft Altitude, Q=29 psf
Figure B.23Lateral Control Inputs @ 10000ft Altitude, Q=36 psf
Figure B.24 Aircraft Lateral States @ 10000ft Altitude, Q=36 psf

LIST OF ABBREVIATIONS

A/C	Aircraft
V	Total airspeed of the aircraft
h	The aircraft's altitude
α	Angle of attack
β	Angle of sideslip
heta	The aircraft's pitch angle, measured in body-axis
ϕ	The aircraft's roll angle, measured in body-axis
ψ	The aircraft's heading angle, measured in body-axis
р	Roll rate in body-axis
q	Pitch rate in body-axis
r	Yaw rate in body-axis
δ_e	The deflections of the elevator control surface
δ_a	The deflections of the aileron control surfaces
δ_r	The deflections of the rudder control surface
δ_{th}	The deflections of the throttle level
Q	Dynamic pressure
Х	The aircraft's location relative to the inertial axes
Y	The aircraft's location relative to the inertial axes
Z	The aircraft's location relative to the inertial axes
Т	The thrust generated by engine
L	Aerodynamic force, the lift acting on the aircraft
D	Aerodynamic force, the drag acting on the aircraft
S	Aerodynamic force, the side force acting on the aircraft
Cl	The coefficient of lift

Cd	The coefficient of drag	
psf	in pounds per square feet	
ft	in feets	
rad	in radians	
deg	in degrees	
rad/s	in radians per seconds	
S	in seconds	
ktas	in knots true airspeed	
fpm	in feet per minute	
knot	in one nautical mile per hour	
m	in meters	
Ib	in pounds	
VVI	The aircraft's vertical velocity	
ftmsl	in feet above mean sea level	
ftagl	in feet above ground level	
UDP	User Datagram Protocol	
UAV	Unmanned Aerial Vehicle	
CFD	Computational Fluid Dynamics	
SAS	Stability Augmentation System	

CHAPTER 1

INTRODUCTION

1.1 Motivation

Flight simulators are used for research and test purposes through the years by pilots and engineers. In order to test guidance, flight control algorithms and autopilots, researchers used aircraft models and different kinds of flight simulators. In this thesis, X-Plane flight simulator is used to identify state-space models of an aircraft by system identification using flight data and test the autopilots and flight control algorithms designed. X-Plane has advantages in terms of non-linearity, simulated environment and aircraft models:

- X-Plane is engineered by using "Blade Element Theory"[20].
- X-Plane is used as an engineering tool for designing and testing control algorithms in literature.
- X-Plane shares flight data with Matlab/Simulink via UDP protocols and it is easy to send inputs to the aircraft and get response from it.

1.2 Literature Survey

In the literature there are many studies which show that X-Plane flight simulator can be used in academics since X-Plane provides the nonlinearity and the data input and output options. In X-Plane researchers can design their own aircraft and test it in the simulator by using X-Plane plane maker application inside the simulator. These kind of advantages help researchers to design and test the controllers for the aircraft created in X-Plane without using the detail analysis programs such as CFD analysis programs.

In a study about the development of an active flight envelope warning method for general aviation aircraft [22], focuses on the development of a method that uses real-time inertial and aerodynamic data to calculate and improve warnings of flight envelope limitations. X-Plane flight simulator is used to simulate the flight of a Cessna 172, a common general aviation aircraft. The flight model of X-Plane is compared to empirical data with favorable results, indicating X-Plane is a reasonable platform on which to investigate an active warning system. In this research the empirical data and the X-Plane data are compared by using longitudinal stability derivatives and the lateral stability derivatives extracted from X-Plane and empirical calculations. In Table 1.1, the calculated and extracted longitudinal stability derivatives are compared.

	<u>ر</u>		2		1	
Source	$C_{L_{\alpha}}$	$C_{M_{\alpha}}$	$C_{L_{\delta_F}}$	$C_{M_{\delta_F}}$	$C_{L_{\delta_E}}$	$C_{M_{\delta_E}}$
Empirical	0.0884	-0.0256	0.0151	-0.00394	0.00613	-0.0188
X-Plane	0.0884	-0.0433	0.0229	-0.00705	0.00850	-0.0377

 Table 1.1: Longitudinal Stability Derivatives Comparison [22]

In this study it is also mentioned that for the flap increment terms, X-Plane's increase in moment and lift increments is not surprising. In the empirical calculations, the flaps are treated as plain flaps; in real life, the flaps are slotted with some small Fowler motion. The Cessna 172 model creators may have adjusted the flap coefficient terms based on more accurate knowledge of how the aircraft performs. The elevator coefficient increment terms show some of the largest differences between empirical calculations and X-Plane extractions [22].

Moreover, X-Plane's basic lift curve slope agrees very well with empirical predictions, as shown in Figure 1.1. The pitching moment curve slope, an indicator of aircraft's stability, is significantly more negative (more stable) in X-Plane than in empirical calculations[22].



Figure 1.1: X-Plane and Empirical Lift Curve Comparison [22]

Also, In Table 1.2, the calculated and extracted lateral stability derivatives are compared. While the differences between the X-Plane extractions and empirical calculations are quite large in terms of percentage, all terms are indicative of static lateraldirectional stability [22].

Derivative	X-Plane 10	Empirical
$C_{N_{\beta}} (deg^{-1})$	0.00432	0.00120
$C_{l_{\beta}} (deg^{-1})$	-0.00128	-0.00029

 Table 1.2: Lateral Directional Stability Parameter Comparison [22]

In a research which is funded by NCAM/NASA studied by Ertem [6] X-Plane is used to render synthetic ground imagery and Highway-In-The-Sky (HITS) symbology by collecting aircraft position and attitude using an integrated IMU/GPS. In this study X-Plane flight simulation provides high quality scenery and elevation data as well as the existence of a software development kit. In other words X-Plane used as a high performance and inexpensive rendering platform. That makes it possible to build an inexpensive synthetic vision system to generate synthetic imagery on a low cost head up display (HUD) designed for a general aviation type aircraft. By using synthetic vision systems (SVS) which uses current aircraft position and attitude an artificial scene based on previously stored terrain and obstruction data can be generated[6].

In Figure 1.2 and in Figure 1.3, the HITS symbology elements such as runway outline, an approach path, a series of rectangular boxes along the approach etc. are illustrated after the external scenery generated in X-Plane. Also, HITS plugin draws fences



Figure 1.2: Scenery Rendered of Approach to KESN Runway 04 [6]



Figure 1.3: Scenery Rendered of Turn to Final for KESN Runway 04 [6]

Moreover, X-Plane is chosen in this research because it can easily draw graphic symbology representing HITS and other symbology. In this simulation program it allows

access to the rendering engine and X-Plane combines aircraft flight dynamics as well as a scenery generator. X-Plane can render realistic ground scenery at high frame rates. In Figure 1.4 shows a photo of the Kollsman prototype low cost HUD display with a HITS approach overlaid with stroke information from mission computer [6].



Figure 1.4: HITS Approach Displayed on Kollsman Prototype HUD [6]

Furthermore, there are a lot of studies which are about the system identification, autopilot design by gain scheduling PID controllers and flight test methods. Some of the system identification methods used in literature are regression methods[14], identification from the simulation data and the identification from the real simulation data.[16] Modern control methods such as robust control, adaptive control, fuzzy logic control and classical control techniques are among the design methods used in designing autopilots.

Automatic flight control systems have been designed and developed since experiencing the difficulties of controlling the early aircraft and the progress toward longer flight times. In 1912 an autopilot was developed by the Sperry Gyroscope Company and tested on Curtiss flying boat. By 1914 the "Sperry Aeroplane Stabilizer" had reached such a state of development that a public flying demonstration was given in which the mechanic walked along the wing while the pilot raised his hands from the controls. Developments of autopilots continued using gyroscopes as the reference sensor and pneumatic servomechanisms to position the control surfaces. A Sperry autopilot also helped Wiley Post to fly around the world in less than eight days in 1933[24].

Moreover, the developments in designing flight control systems continued while World War II was happening. The large expansion of the speed-altitude envelope and the need to carry and dispose of large payloads caused the lots of variations in aircraft dynamics. Those kind of reasons led to dynamic behavior of the aircraft to be analyzed. Larger aircraft needed power-boosted control surfaces and the developments in hydraulic servomechanisms. In addition to that, bed weather conditions and visibility at night led to developments in radio navigation aids and a need to couple these aids to the autopilot. Therefore, in 1947, a U.S. Air Force C-53 made a transatlantic flight, including takeoff and landing, completely under the control of an autopilot[24].

Also the flight control systems must be adapted to increase the robustness of the controllers for the wide variations in vehicle dynamics over the large flight envelope. These adaptations can be gain scheduled or self-adaptive. Although the dynamic mode of an aircraft is stable in a flight condition, it can be unstable in another flight condition because of the changes in aircraft dynamics. For example, a lightly damped oscillatory mode may affect the passengers inside the aircraft or it can make it difficult for the pilot to control the trajectory precisely. These kind of problems can be overcome by using the feedback control to modify aircraft dynamics. This feedback must be adjusted according to the flight condition to modify the dynamic behavior. Gain scheduled flight control systems can increase the robustness by changing the controller parameters by sensing flight conditions.

In Figure 1.5 an irreversible control system is illustrated. In this system the control surfaces are fully power driven and there is no force or motion feedback to the pilot's control stick. The electrical output of the flight control computer is used to drive electro-hydraulic valves by processing the signals from the rate gyros, accelerometers, the air data computer and the other sources available[24].


Figure 1.5: An Electromechanical Control System [24]

Automatic control systems are also used to provide the "pilot relief". The slow modes of an aircraft such as phugoid and spiral modes can be controlled by the pilot. However it is not desired to control these modes by a pilot constantly. An autopilot can provide pilot relief and other functions such as automatic take off and landing. Moreover, it is necessary to use suitable damping and natural frequencies in aircraft modes in order to increase the performance of the automatic control systems. Stability augmentation systems (SAS) are used for that purpose. If the augmentation system is used for a specific purpose to control the inputs, it is called as control augmentation system (CAS). In Figure 1.6 the common types of SAS, CAS and autopilot functions are listed[24].

SAS	CAS	Autopilots
Roll damper	Roll rate	Pitch-attitude hold
Pitch damper	Pitch rate	Altitude hold
Yaw damper	Normal acceleration	Speed/Mach hold
	Lateral/directional	Automatic landing
		Roll angle hold
		Turn coordination
		Heading hold/VOR hold

Figure 1.6: SAS, CAS and Autopilot Functions [24]

In a study about a flight control law design [26], gain scheduling and direct eigenspace assignment are combined to increase the robustness of the system. In this paper,

only the dynamic pressure measured by air data sensors is used as gain scheduling parameter since the aircraft to be controlled has a narrow speed envelope. In Figure 1.7 gain scheduling scheme is illustrated as a system with feedback gains adjusted using feedforward compensation.[26]



Figure 1.7: Gain Scheduling Scheme [26]

In the thesis submitted by May[16] the small sized aircraft is simulated and the aerodynamic parameters are identified. In this research, different system identification techniques are implemented and tested on longitudinal mode of the aircraft. These techniques are then compared with the flight test data of an actual aircraft. Moreover, in another thesis submitted by Şimşek[10] frequency domain system identification methods namely transfer function modeling and state space modeling are used to develop a linear model of an unmanned aerial vehicle (UAV). The flight tests are performed to obtain the data which is used in system identification. The linear model obtain by system identification methods are verified in time domain using flight data.

X-Plane flight simulator has been used by designing and testing control algorithms in recent studies. It is used in both Software-In-The-Loop (SIL) and Hardware-In-The-Loop (HIL) simulations. In a research which is about a guidance algorithm based on waypoints to validate the Software-In-The-Loop for the fixed wing unmanned air-craft model[2]. In this study, aircraft model running on the X-Plane flight simulator is controlled by simulating the vehicle dynamics, sensors, and the actuators. SIL architecture is shown in Figure 1.8.



Figure 1.8: SIL Architecture[2]

In addition to SIL, Hardware-in-the-loop simulation is studied in another research[1]. The control algorithms designed for fixed-wing small unmanned aircraft are validated through HIL simulations between the hardware and the X-Plane flight simulator. HIL structure is shown in Figure 1.9. As in the SIL simulation, the actuators and aircraft dynamics are simulated by X-Plane. Moreover, in this study aircraft is created in Plane-Maker application provided by X-Plane.



Figure 1.9: Hardware-In-The-Loop (HIL) simulation[1]

Furthermore, X-Plane is used in another HIL simulation to test the designed autopilot by sending the data from the autopilot system to the flight simulator. Matlab/Simulink

program is used for communicating with X-Plane. Control system designed in Matlab/Simulink sends the control signals by using UDP protocols via X-Plane plugins written for X-Plane and then the signals sent back to the Simulink from the X-Plane. The block diagram can be seen in Figure 1.10.



Figure 1.10: Simulink Block and X-Plane communication[12]

1.3 Research Objective

The main objective of this study is to obtain the best possible linear aircraft models by using the flight test data obtained by the flight simulation and design the controllers for the identified model. After that the controllers are tested in the X-Plane flight simulator by comparing the aircraft's responses in linear model and the responses in the flight simulation which is a nonlinear environment. More accurate aircraft models increase the robustness of the autopilots and finally the autopilot performance can be improved. Furthermore, the flight test cost can be minimized by using the flight simulation test data since X-Plane flight simulator can provide the best possible real environment in a virtual world.

1.4 Thesis Outline

A detailed outline of this thesis is as follows: Chapter 2 includes the details of the X-Plane Flight Simulator. X-Plane setup, Communication with X-Plane via Matlab/Simulink environment by UDP is expressed in detail. Moreover, the data available in X-Plane, flight model selections and the flight dynamics in X-Plane are all expressed in detail. Chapter 3 includes the system identification techniques and the types of control surface excitations used in system identification. X-plane flight simulator flight data is used in system identification. In Chapter 4, procedures of designing the controllers are discussed. Chapter 5 presents the simulation and the results. In this section X-Plane flight simulator flight data plots and Matlab/Simulink linear model plots and differences between them are shown. Chapter 6 includes the conclusions and recommendations for future study.

CHAPTER 2

X-PLANE FLIGHT SIMULATOR

X-Plane is a flight simulator written by Laminar Research and it can be installed on computers which have various operating systems such as Linux, Windows, or Mac OS. X-Plane is not a game, but an engineering tool that can be used to predict the flying qualities of fixed-wing or rotary-wing aircraft with a significant accuracy[20].

X-Plane has some advantages over other flight simulators such as Microsoft Flight Simulator and Flight Gear. Firstly, X-Plane is already an approved flight simulator by the Federal Aviation Administration (FAA). Therefore, engineers and researchers can make accurate simulation tests similar to actual flight test. Secondly, X-Plane provides a lot of aircraft models both commercial, and military types and they can be downloaded from X-Plane store. Researchers can also design their own aircrafts by using X-Plane tools such as Plane-Maker installed inside it. Furthermore, the world model inside X-Plane is highly developed and it can simulate rain, wind, wind gust, wind shear, cloud cover, thermals etc.[9] Finally, it is possible to communicate with other programs via UDP protocols. Researchers can give an input to X-Plane and obtain data from X-Plane simultaneously.[5]

2.1 X-Plane Flight Model Behind the Scenes

X-plane models flight by dividing the surfaces of the aircraft into a number of little pieces and then calculates the forces such as lift and drag acting on each pieces. X-Plane performs flow calculations many times per second in each piece to simulate the flight. This is accomplished by the "Blade Element Theory". The illustration of the flight model on an aircraft flying in X-Plane is shown in Figure Figure 2.1[20]

The green lines indicate how much lift force acting on each section of the surface. The longer the line is, the greater the force will be. Moreover, the red lines indicate the drag. The yellow lines represent the lift from vertical control surfaces.



Figure 2.1: Illustrating the forces acting on a Baron 58[20]



Figure 2.2: The flow field around a Cessna172SP

The flow field around the aircraft can also be seen in X-Plane. The flow field around an aircraft is shown in Figure 2.2. X-Plane is not a computational fluid dynamics application but it shows how the aircraft affects the flow field. The vectors seen around the aircraft indicates how the air is being pushed up,down,fore, or aft. Change in airspeed is represented as colors in X-Plane flow field. For instance, 10% lower

speed change is represented as red and 10% higher speed change is represented as green vector color. The yellow vector line represents the middle of the spectrum.[20]

2.2 Flight Setup

2.2.1 Aircraft Selection

X-Plane has many types of aircraft models such as commercial and military aircrafts. Aircrafts available in X-Plane in is shown in Figure 2.3.In quick flight setup menu in the simulation program an aircraft and the airport can be selected. The weather condition and the time can be chosen as it is desired at the begining of the simulation.

Cirrus Vision SF50	North American X-15
Beechcraft Baron 58	Columbia 400
Cessna 172SP	McDonnell Douglas KC-10 Extender
Piaggo P.180 Avanti	Boeing 747-400 and 747-100
Stinson L-5 Sentinel	Robinson R22 Beta Helicopter
ASK-21 glider	Boeing B-52G Stratofortress
Beechcraft King Air C90B	Bombardier Canadair CL-415
F-22 Raptor	Viggen JA37
Lockheed SR-71 Blackbird	F-4 Phantom II
Boeing AV-8B Harrier II	Bell 206 helicopter
Lockheed C-130 Hercules	Space Shuttle Orbiter
Great Planes PT-60 RC plane	Thunder Tiger Raptor 30 v2 RC helicopter

Figure 2.3: Default Aircraft models in X-Plane

The quick flight setup menu is shown in Figure 2.4. In this thesis Cessna 172SP aircraft is selected as a research aircraft model.



Figure 2.4: Quick Flight Setup

Cessna 172SP is a propeller driven general aviation aircraft and it can be seen in Figure 2.5. Specifications for Cessna 172SP is also presented in Table 2.1.



Figure 2.5: Cessna 172SP in X-Plane

Specifications		
Туре	General Aviation Aircraft	
Engina	Textron Lycoming	
Engine	180 BHP at 2700 RPM	
Dropallar	Fixed Pitch	
Fiopener	Diameter 76 inches	
Standard Empty Weight	1663 Ibs	
Max. Take-off Weight	2550 Ibs	
Max. Speed at Sea Level	126 knots	
Max. Speed at Cruise	124 knots	
75% Power at 8500 ft		
Wing Area	$174 ft^2$	
Wing Span	35.8 ft	
Wing Mean Geometric Chord	4.9 ft	
Center of Gravity	$0.25 \; \bar{x}_{cg}$	
Weight	2645 Ibs	
I _{xx}	948 slug ft^2	
I_{yy}	1346 slug ft^2	
Izz	1967 slug ft^2	

Table 2.1: Cessna172 Specifications

The specifications shown in Table 2.1 are available in Cessna aircraft company. These specifications are based on airplane at 2550 pounds, standard atmospheric conditions, level, hard-surfaced dry runways and no wind. These values are calculated values by doing flight tests.

2.2.2 Settings in X-Plane

X-Plane has an option for users who want to modify an aircraft's weight, center of gravity position, and fuel. In this thesis the aircraft weight is set to maximum before the flight tests. The other parameters set default in X-Plane. The weight, balance and

fuel configuration is shown in Figure 2.7. There is also an option for flight model per frame selection in X-Plane to increase the flight model calculation in each frame in simulation. The flight models per frame selection is shown in Figure 2.6. In this study flight models per frame is selected as 10 the maximum available flight models.



Figure 2.6: Flight Models per Frame



Figure 2.7: Weight, Balance and Fuel configuration in X-Plane

In X-Plane there is another menu called as Joystick and Equipment. This section makes it possible to set the degree of simulation. In other words, it can be possible to increase the nonlinearity of the flight simulation. The flight simulation can be more realistic if the stability augmentation is set zero. The menu is shown in Figure 2.8. In the menu pitch, roll and yaw control response sliders are set all the way to the right to increase the nonlinearity. If these sliders are set all the way to the left, the joystick

input will become linear. The nullzone of the joystick can be configured in this menu as well.



Figure 2.8: Joystick and Equipment in X-Plane

2.3 Communication with X-Plane

The User Datagram Protocol (UDP) is one of the core members of the Internet Protocol Suite, the set of network protocols used for the Internet. With UDP, computer applications can send messages, in this case referred to as datagrams, to other hosts on an Internet Protocol (IP) network without requiring prior communications to set up special transmission channels or data paths.[19]

UDP protocol is a non-guaranteed protocol that gives no assurance that data packets will arrive in order or at all. X-Plane can receive up to 99.9 data packets per second across local network. This is enough speed to simulate and synchronize X-Plane and connected program because sufficient data can be obtained from X-Plane by that speed. However data rates can not exceed the rendering speed of the simulator.[5]

X-Plane data format is 32 bits precision floating point. The first four bytes of the packet shown on Figure 2.9 represents the characters "DATA" which indicates this is a data package. The fifth byte is an internal code "I". The next four bytes represent the parameter label "L1, L2, L3, L4". The Next 5 sets of 4 bytes "B11, B12, B13, ..." represent the data itself in single precision floating point. The first byte is the sign bit

which tells whether the number is positive or negative.[5]



Figure 2.9: X-Plane Data Package

X-Plane uses User Datagram Protocol (UDP) to receive and send simulation signals. There is a section which is called "Net Connections" in X-Plane to set the appropriate parameters on program. X-Plane UDP Ports block has port settings which have to be chosen carefully since these are the doors that X-Plane can be reachable. UDP ports menu is shown in Figure 2.10. 49000 is the default port for X-Plane to receive signals.



Figure 2.10: UDP ports

If the X-Plane and the other programs such as Matlab/Simulink are running in the same computer, local-host IP address "127.0.0.1" and port number "49003" can be used for communication. Otherwise, IPv4 IP addresses can be used. IP and port selection menu is shown in Figure 2.11. In this thesis local-host IP address is used to communicate with X-Plane.

		IP for Data Output
Hook this maching the internet in the	e up to another wi SET DATA OUTPU ai	th an ethernet cable. If you have any data selected to go to T screen, it will go to this address. Use this UDP data to drive nything you can think of!
µ27.0.0.1	49003	🗑 IP of data receiver (for Data Input & Output screen: Data-Set and Dataref-Out tabs)
		IP of FLIR imagery receiver (for different apps that receive X-Plane imagery)

Figure 2.11: IP for DATA Output

2.4 Data Available in X-Plane

X-Plane has 133 channels which represent data output from X-Plane program environment. These channels include aircraft control surfaces, throttle, speeds, atmosphere etc. The channels are shown in Figure 2.12. Each channel has 4 boxes represent the display methods which are internet, disk file, graphical, cockpit display.

×			Data Inp	ut & Output	3
Data Set	Data See	Dataref-Out	Flight-Test	enable: 👿 internet 🛛 👿 disk file	graphical 🗹 cockpit display
0000] 📄 frame rate		33 📄 📄 📄 starter timeout	70 👿 👿 🗖 👽 defs: ailerons 1	106 📄 📄 📄 switches 1:electrical
1	🛯 🛅 times		34 🕅 🗖 🗖 engine power	71 🛅 😿 🚍 🚰 defs: ailerons 2	107 🚍 🚍 🚍 switches 2:EFIS
2 888	📄 📄 sim stats		35 🗹 🗹 🗖 🐼 engine thrust	72 🗖 👿 🗖 🖶 defs: roll spoilers 1	108 📑 📑 📑 switches 3:AP/f-dir/HUD
			36 📄 📄 📄 engine torque	73 🗖 👿 🗖 defs: roll spoilers 2	109 📄 📄 📄 switches 4:anti-ice
3 🗹 🗖 🗖	speeds		37 📄 📄 📄 engine RPM	74 🗹 🗹 🗖 🗹 defs: elevators	110 📄 📄 📄 switches 5:anti-ice/fuel
4 🗹 🗹 🗖	Mach, VVI, G-Io	be	38 🗖 🗖 🗖 prop RPM	75 🗹 🗹 🗖 🐼 defs: rudders	111 📄 📄 📄 switches 6:clutch/astab
			39 📑 📑 📑 prop pitch	76 📄 📄 📄 defs: yaw-brakes	112 🛅 🛅 📑 switches 7:misc
5 🗹 🗖 🗖	🛚 🛅 atmosphere: w	ather	40 📄 📄 📄 propwash/jetwash	77 🗖 🗖 🗖 control forces	
6 🗹 🗖 🗖	atmosphere: ai	craft	41 0 0 0 N1		113 🗖 🗖 🗖 annunciators: general
7 888] 📄 system pressur	s	42 🗖 🗖 🗖 N2	78 📄 📄 📄 TOTAL vert thrust vects	114 🚍 🚍 📑 annunciators: general
			43 8 8 8 MP	79 📄 📄 📄 TOTAL lat thrust vects	115 🗖 🗖 🗖 annunciators: engine
8 🗹 🗹 🗖	joystick ail/elv/	ud	44 🗖 🗖 🗖 🗖 EPR	80 📄 📄 📄 pitch cyclic disc tilts	
9 888] 📄 other flight con	trols	45 8 8 8 FF	81 📄 📄 📄 roll cyclic disc tilts	116 🗖 🗖 🗖 autopilot arms
10	art stab ail/elv/	ud	46 C C C C C C C C C C C C C C C C C C C	82 🗖 🗖 🗖 pitch cyclic flapping	117 🗖 🗖 🗖 autopilot modes
11 🗖 🗖 🗖] 📄 flight con ail/el	/rud	47 🗖 🗖 🗖 EGT	83 🗖 🗖 🗖 roll cyclic flapping	118 🗖 🗖 🗖 autopilot values
			48 🛛 🗖 🗖 🗖 CHT		
12 000	📄 wing sweep/th	ust vect	49 🗖 🗖 🗖 oil pressure	84 📄 📄 📄 grnd effect lift, wings	119 🗖 🗖 🗖 weapon status
13 🗖 🔽 🗖	trim/flap/slat/s	brakes	50 🗖 🗖 🗖 oil temp	85 🗖 🗖 🗖 grnd effect drag, wings	120 🗖 🗖 🗖 pressurization status
14 888	gear/brakes		51	86 📄 📄 📄 grnd effect wash, wings	121 🗖 🗖 🗖 APU/GPU status
			52 🗐 📄 📄 generator amperage	87 📄 📄 📄 grnd effect lift, stabs	122 🗖 🗖 🗖 radar status
15 8 8 8] 📄 angular momen	its	53 📄 📄 📄 battery amperage	88 📄 📄 📄 grnd effect drag, stabs	123 🗖 🗖 🗖 hydraulic status
16 🔽 🗖 🗖	🗹 angular velocit	es	54 🗖 🗖 🗖 battery voltage	89 🗖 🗖 🗖 grnd effect wash, stabs	124 🗖 🗖 🗖 elec & solar status
17 🔽 🗖 🗖	🛛 🗹 pitch, roll, head	ings		90 📄 📄 📄 grnd effect lift, props	125 🗖 🗖 🗖 icing status 1
18 🔽 🗖 🗖	AoA, side-slip, p	aths	55 C C C elec fuel pump on/off	91 🗖 🗖 🗖 grnd effect drag, props	126 🗖 🗖 🗖 📄 icing status 2
19 885	mag compass		56 T T I idle speed lo/hi		127 🗖 🗖 🧖 warning status
			57 🗖 🗖 🗖 battery on/off	92 🗖 🗖 🗖 wing lift	128 🗖 🗖 🗖 filte-plan legs
20 🔽 🗖 🗖	🛛 🗹 lat, lon, altitude		58	93 C C C wing drag	
21	loc, vel, dist tra	veled	59	94	129 🗖 🗖 🧖 hardware options
			60 G FADEC on/off	95 🗖 🗖 🗖 stab drag	130 🗖 🗖 🗖 camera location
22 888	all planes: lat		61		131
23 8 8 8	all planes: lon			96 🗖 🗖 🗖 COM 1/2 frequency	
24 8 8 8	all planes: alt		62 6 6 6 fuel weights	97 97 97 97 97 97 97 97 97 97 97 97 97 9	132
			63	98 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	133
25 🗖 🗖 🦻	T throttle comma	nd		99 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	
26 🗸 🗸	throttle actual		64 🗹 🗖 🗖 🗖 aero forces	100 T T NAV 2 deflections	Graphical Display in 'Data See'
	feathr-norm-be	ta-revers	65 6 6 6 engine forces	101 🗖 🗖 🗖 ADF 1/2 status	Internet via UDP
28 8 8 8	prop setting		66 6 6 6 6 1 anding gear vert force	102 C C D DME status	
29	mixture setting		67	103 C C GPS status	detail: rotors UDP rate 9 9.0 /sec
	Carb heat settin	q	,,	104	detail: propellers
31 8 8 8	cowl flap settin	q	68 😿 🗖 🗖 🗖 lift over drag & coeffs	105	detail: wings disk rate 9.9.0 /sec
32 PPF	magneto settin	1	69		detail: 🗖 stabs & misc 🛛 🕬

Figure 2.12: DATA Input Output

In this thesis output signals are obtained by using the internet through local IP. UDP rate is configured as 99 per seconds and the rendering options in X-Plane is arranged such that the rendering speed is synchronized with data rate. Furthermore the boxes in each channel should be selected to receive the signals in Matlab/Simulink via UDP. In order to send a signal to X-Plane from Matlab/Simulink it is not required to select a channel in Data input and output menu.

X-Plane flight simulator data is received and sent to X-Plane via UDP receive and send blocks in Matlab/Simulink. X-Plane sends data packets in unit8 and each data is converted to single data type in X-Plane UDP packet decoder block shown in Figure 2.13. The data packets received from UDP is unpacked by "Byte Unpack" block.



Figure 2.13: X-Plane Data Receive Matlab/Simulink Block

UDP decoder block shown in Figure 2.13 is to extract the datagrams from the X-Plane. Matlab functions are used for receiving these datagrams. For example, if the channel 8 entries are to be extracted, Matlab function is written inside Matlab/Simulink. The datagram is cut into channels and each of them containing 36 bytes, 4 for the channel number, and 4 for each of the 8 entries for the channel. At the beginning of the datagram there is a data header which has 5 bytes. Matlab function is as follows:

function [elev_in,ailrn_in,ruddr_in] = UDP_decode (UDP)

UDP=UDP(6:end); % Data Header CH3=UDP(1:36);

CH4=UDP(37:72); CH5=UDP(73:108);

CH6=UDP(109:144); CH8=UDP(145:180);

After cutting the datagram into channels, each entries can be extracted from their channels.

elev_in =Channel_to_single(CH8,1);

```
ailrn_in =Channel_to_single(CH8,2);
ruddr_in =Channel_to_single(CH8,3);
end
function [single] = Channel_to_single (CH,data_pos)
start_byte = 1+4*data_pos;
stop_byte = start_byte + 3;
single = CH (start_byte:stop_byte);
end
```

The parameters received from X-Plane are illustrated in Table 2.2. The channel numbers represent the channels in X-Plane data input & output menu in Figure 2.12. Each channel has maximum 8 entries. For example, channel 8 has 3 entries namely joystick elevator, aileron and rudder and it is shown in Figure 2.14. The channel numbers should be checked in each X-Plane versions since they can be changed by the developers of the simulator.

Vind 109.9 kias	Vind Vi 109.9 1 keas	true 13.6 ktas	Vtrue 113.6 ktgs		Vind 126.5 mph	Vtrue 130.7 mphas	Vtrue 130.7 mphgs
Mach 0.173 ratio	-1	VVI 5.24 fpm		Gload 1.001 norml	Gload 0.015 axial	Gload 0.002 side	
AMprs 27.56 inHG	AMtmp LE 10.54 12 degC 0	Etmp 2.24 degC	dens 0.936 ratio	A 656.3 ktas	40.92 ps1		gravi 32.14 fts2
elev 0.004 yokel	ailrn ru 0.004 0. yokel yo	uddr .004 okel		>	СНИ	ANNE	L8

Figure 2.14: X-Plane Data Channels

The units shown in Table 2.2 are the units indicated in X-Plane flight simulator.

Parameters	Unit	Channel
V	ktas	3
VVI	fpm	4
Wind, speed	knots	5
Wind, direction	deg	5
Q	psf	6
Elevator User Input	[-1 1]	8
Aileron User Input	[-1 1]	8
Rudder User Input	[-1 1]	8
q	rad/s	16
р	rad/s	16
r	rad/s	16
Pitch	deg	17
Roll	deg	17
Heading	deg	17
Heading, Magnetic	deg	17
Alpha	deg	18
Beta	deg	18
Latitude	deg	20
Longitude	deg	20
Altitude, ftmsl	ft	20
Altitude, ftagl	ft	20
Runway, On/Off	-	20
X	m	21
Y	m	21
Z	m	21
Throttle	[0 1]	26
Т	Ib	35
L	Ib	64
D	Ib	64
S	Ib	64
Cl	-	68
Cd	-	68
Aileron Deflection	deg	70
Elevator Deflection	deg	74
Rudder Deflection	deg	75

Table 2.2: Parameters received from X-Plane

		1.2
	Block Parameters: UDP Receiv	/e1
UDP Rece	eive (mask) (link)	
Receive U This block data as a	JDP packets on a given IP port. k receives a UDP packet from the networl one-dimensional vector of the specified	c and emits that data type.
Paramete	ers	
Local IP p	port:	
49003		
Remote I	P address ('0.0.0.0' to accept all):	
'127.0.0.	1'	
Receive b	ouffer size (bytes):	
8192		
Maximum	n length for Message:	
617		
Data type	e for Message: uint8	•
- · · · · · · · · · · · · · · · · · · ·	ime (seconds):	
Sample ti		

Figure 2.15: X-Plane Data Receive Block Paramters

The UDP receive block in Matlab/Simulink is shown in Figure 2.15. Local IP port and remote IP address are set according to X-Plane connection requirements. X-Plane data input & output is done in single computer. Maximum length for message is calculated by considering the data packets received totally via UDP.

X-Plane receives data packets in bytes and each data is converted to single precision floating point numbers and these signals are converted to unit8 by using "Byte Pack" and set as single input data type in Matlab/Simulink. UDP packet encoder block shown in Figure 2.16.



Figure 2.16: X-Plane Data Send Matlab/Simulink Block

The datagrams to be sent to the X-Plane should be arranged in a way that X-Plane understands. Matlab function is used to construct the datagram:

function UDP = UDP_encode(elev_single,ailrn_single,ruddr_single,th)

DATA= [68 65 84 65 60];

NULL= [0 192 121 196];

UDP_flightcon= [8 0 0 0 elev_single' ailrn_single' ruddr_single' NULL NULL NULL NULL];

UDP_flightcon2= [25 0 0 0 th' NULL NULL NULL NULL NULL NULL];

UDP= [DATA UDP_flightcon UDP_flightcon2]';

end

Matlab function above shows that control surface inputs and throttle input is sent to the X-Plane channels such as channel 8 and channel 25. The parameters sent to X-Plane are illustrated in Table 2.3. The channel numbers represent the channels in X-Plane data input & output menu in Figure 2.12.

Parameters	Unit	Channel
Elevator User Input	[-1 1]	8
Aileron User Input	[-1 1]	8
Rudder User Input	[-1 1]	8
Throttle	[0 1]	25

Table 2.3: Parameters sent to X-Plane

2	Block Parameters: UDP Send1
UDP Send	nask) (link)
Send a UDF address an	packet to a network address identified by the remote IP remote IP port parameters.
Parameters Remote IP	address ('255.255.255' for broadcast):
'127.0.0.1	×
Remote IP	ort:
49000	
Local IP po	t source: Automatically determine
	OK Cancel Help Apply

Figure 2.17: X-Plane Data Send Block Parameters

The UDP send block in Matlab/Simulink is shown in Figure 2.17. Remote IP port and remote IP address are set according to X-Plane connection requirements.

2.5 Control Surface Deflections in X-Plane

X-Plane allows users to receive and send commands to main control surfaces of the aircraft. This can be done by selecting channel number 8 (joystick ail/elv/rud) in data input and output configuration. The actuator models drive the commands sent by the user through joystick input channel. In other words, the actuator models are not required to be designed in this thesis since X-Plane is already simulating the actuators

for the user inputs.

X-Plane control surface deflections are scaled from (-1) to (+1). The user's control surface input should be a ratio to full deflection of the related control surface in order to deflect accurately the control surfaces of an aircraft in X-Plane. For example, in order to deflect the elevator +24° maximum deflection, (-1) value has to be sent to the Joystick input channel. The sign convention in X-Plane is shown in Figure 2.18.



Figure 2.18: The sign convention for control surfaces in X-Plane[1]

2.5.1 Cessna 172SP Control Surface Deflections

The deflection ranges of the main control surfaces of the Cessna 172SP aircraft which is used in this thesis as follows:

- Elevator can be deflected in the range between -24° and $+24^{\circ}$.
- Ailerons can be deflected in the range between -15° and $+15^{\circ}$.
- Rudder can be deflected in the range between -17° and $+17^{\circ}$.

Sign convention in joystick input is an important as well. The sign convention for the main control surfaces to send the X-Plane via UDP is shown in Table 2.4.

Control Surface position	Elevator	Aileron	Rudder
Down	-1	+1	
Up	+1	-1	
Left			-1
Right			+1

Table 2.4: Joystick Input Sign Convention

CHAPTER 3

SYSTEM IDENTIFICATION

In X-Plane the aircraft is trimmed at specific flight conditions and flight experiments are made in different altitudes and speeds. The flight experiments have been made in longitudinally and laterally. Elevator and throttle level are used for system identification longitudinally and aileron and rudder are used for system identification laterally. Flight control surfaces are excited to identify the accurate state-space models. The flight data are all recorded and the system identification is performed offline.

3.1 Identification Inputs

The inputs used in system identification are 3-2-1-1 input and the doublets. 3-2-1-1 input is given to the elevator in order to identify the longitudinal modes of the aircraft. Doublets are used in throttle, ailerons and rudder.

3.1.1 Doublet Input

The doublet inputs are two sided pulses. An example of a doublet input is shown in Figure 3.1. A square wave approximation to a sine wave can be seen in this figure. The dominant frequency will be 0.5 Hz corresponding to the frequency of a sine wave with the same period. The power spectrum of the doublet input decreases as the frequency increases since there is a single doublet input in that figure to show the frequency content of doublets.[14]



Figure 3.1: Doublet Input[14]

3.1.2 3-2-1-1 Input

The 3-2-1-1 input is the most common multi-step input used in system identification. Alternating pulses with widths in the ratio of 3-2-1-1 are included in this input.[14]. A 3-2-1-1 input consists of pulses in the ratio 3-2-1-1.

In the Figure 3.2 the wideband of the input can seen and it is called as a "poor man's frequency sweep". While the frequency of the square waves increases, the frequency of a sinusoidal frequency sweep increases as well. As it is seen in Figures 3.2 and 3.1 a 3-2-1-1 input has higher frequency content than a doublet input.



Figure 3.2: The 3-2-1-1 Input[14]

3.2 Identification using Flight Test Data

In order to observe the longitudinal and lateral dynamics of an aircraft, control surfaces are excited by inputs such as 3-2-1-1 multi-step input and doublet input. A 3-2-1-1 excitation deflects the control surface up for three seconds and then down for just two seconds, up for one, and down for one seconds and then settles down to neutral position. A doublet excitation deflects the control surface up for 6 seconds and down for 6 seconds and then settles down to neutral position.

3.3 Identification Method

There are many system identification methods available in time domain and frequency domain. The scope of this thesis limits to time domain analysis methods. State space models are constructed for longitudinal and lateral states. The numerical integration method is used to obtain augmented matrix which contains state matrix "A" and input matrix "B". State variables, control inputs and the time interval are represented as x,u, and Δt respectively and t1 represents the total time used in integration.

$$\dot{x} = Ax + Bu \tag{3.1}$$

$$\int_{0}^{t_{1}} \dot{x}dt = A \int_{0}^{t_{1}} xdt + B \int_{0}^{t_{1}} udt$$
(3.2)

$$x(t_1) - x(0) = A \int_{0}^{t_1} x dt + B \int_{0}^{t_1} u dt$$
(3.3)

$$x(\Delta t) - x(0) = A \int_{0}^{\Delta t} x dt + B \int_{0}^{\Delta t} u dt$$
 (3.4)

We assume that full state measurements are available, which makes the integrals on the right hand side of the above expression computable. Similarly, left hand side of the equation is also known. Only the matrices A and B are unknowns. Due to dimensional deficiency of the above equation, these matrices cannot be directly solved. However, sufficient data to solve for A and B can be obtained by performing the integrations at as many intervals as necessary. A unique solution can be found by using the right amount of elements, if the resulting data yields a solvable problem. This corresponds to the case that the matrix \overline{X} below in Equation (3.5) and (3.8) is square and invertible. In a real system with sensor noise and other uncertainties, such a solution will very likely yield a system far from the actual dynamics. In that case a much better approach would be to collect more data than necessary, but there will no unique solution anymore. Out of infinitely many possibilities, the best solution can be found by using the least squares estimate. This approach is shown below.

$$\bar{Y} = \bar{A}\bar{X} \tag{3.5}$$

$$\bar{Y} = \begin{bmatrix} x(\Delta t) & x(2\Delta t) & \cdots & x(N\Delta t) \end{bmatrix}$$
(3.6)

$$\bar{A} = \begin{bmatrix} A & B \end{bmatrix} \tag{3.7}$$

$$\bar{X} = \begin{bmatrix} \Delta t & 2\Delta t & N\Delta t \\ \int xdt & \int xdt & \cdots & \int xdt \\ 0 & 0 & 0 & 0 \\ \Delta t & 2\Delta t & N\Delta t \\ \int udt & \int udt & \cdots & \int udt \end{bmatrix}$$
(3.8)

$$\bar{A} = \bar{Y}\bar{X}^T(\bar{X}\bar{X}^T)^{-1} \tag{3.9}$$

In the above equations N is the number of points in our data set. N equals sum of number of state and input variables correspond to the unique solution case. A larger number should be selected for the least square solution. As seen in Equation (3.8), here we are proposing all the integration intervals to start from the initial condition and have lengths that are multiples of some design interval Δt , where Δt is a design parameter that should be selected based on data sampling time and characteristic time constant of the system. A too large Δt value will cause all useful information about system dynamics to be lost in just a few integration intervals. On the other hand if Δt is selected to be too small, then there is the risk that the entire data set in \bar{X} will not include all excitations of the system, unless N is selected to be very large. In our experience, best practice is to start with some reasonable values for both N and Δt and vary them to see how the identified models improve. After some trials and errors values that give satisfactory results can be found.

In our analysis, the integrals in Equation (3.8) have been performed numerically using the trapezoidal method. In Matlab, "trapz" function is used to perform numerical integration. One of the reasons why "trapz" function is used in Matlab is that the data sets used in system identification are discrete and this function is highly recommended by Matlab for the discrete data sets.

Trapezoidal method approximates the integration over an interval by breaking the area down into trapezoids with more easily computable areas[25].

For an integration with N + 1 evenly spaced points, the approximation is:

$$\int_{a}^{b} f(x)dx \approx \frac{b-a}{N} \sum_{n=1}^{N} \left(f(x_n) + f(x_{n+1}) \right)$$
(3.10)

$$= \frac{b-a}{2N} [f(x_1) + 2f(x_2) + \dots + 2f(x_N) + f(x_{N+1})]$$
(3.11)

where the spacing between each point is equal to the scalar value $\frac{b-a}{N}$. If the spacing between the points is not constant, then the formula generalizes to:

$$\int_{a}^{b} f(x)dx \approx \frac{1}{2} \sum_{n=1}^{N} (x_{n+1} - x_n) [f(x_n) + f(x_{n+1})]$$
(3.12)

where $(x_{n+1}-x_n)$ is the spacing between each consecutive pair of points.

3.4 Identified Models

The aircraft is trimmed in 12 different conditions in X-Plane and the flight data for these conditions are recorded. These conditions are selected in terms of their dynamic pressure values.

In this section, one of the 12 different conditions is chosen to illustrate how the linear state-space model is obtained by the system identification. Moreover, the details about system identification is explained in this section. In other words, it is explained how to set the system identification parameters such as time interval Δt in order to obtain the best results.

The other identified state-space models and their longitudinal and lateral excitation results are shown in Appendix A and Appendix B respectively.

3.4.1 Longitudinal State-Space Model

Longitudinal state-space model is identified by integrating 60 seconds of the total system identification simulation time with the time interval Δt which is 2 seconds.

3.4.1.1 Trim Results

A/C is trimmed @ 5000 ft altitude and the trim results are shown in 3.1.

Variables	Value at t=0	Unit
V	207.661	ft/s
h	5000	ft
α	-0.0204	rad
β	2.0348e-04	rad
θ	-0.0204	rad
ϕ	0.0085	rad
ψ	1.4815	rad
р	0.0106	rad/s
q	3.4859e-05	rad/s
r	0.0012	rad/s
δ_e	-0.0096	rad
δ_a	0.0029	rad
δ_r	0.0029	rad
δ_{th}	94.9	%

Table 3.1: @ 5000 ft. Altitude Trim Results

3.4.1.2 Longitudinal Dynamics

The state space representation of the longitudinal dynamics of the A/C is:

State variables: $\mathbf{x} = [V \ \alpha \ q \ \theta \ h]^T$

Control inputs: $\mathbf{x} = [\delta_e \ \delta_{th}]^T$

$$A_{long} = \begin{bmatrix} -0.0483 & -5.0356 & -9.9067 & -31.5094 & 2.0852e - 04 \\ -0.0015 & -3.6051 & 0.8555 & 1.9128e - 04 & 3.9558e - 06 \\ -0.0017 & -38.3904 & -2.8533 & 0.0055 & 2.1649e - 05 \\ -7.2022e - 06 & -0.2556 & 0.9541 & -7.6789e - 05 & -2.1329e - 06 \\ 0.0437 & -384.7402 & -67.8568 & 209.4344 & -2.8844e - 04 \end{bmatrix}$$

$$B_{long} = \begin{bmatrix} -54.2046 & 3.6021 \\ -1.0338 & -0.0020 \\ -38.0089 & 0.0719 \\ -0.3361 & 0.0011 \\ -318.8761 & -0.8350 \end{bmatrix}$$

Longitudinal dynamics have two modes namely short period mode which is heavily damped and lightly damped one called as phugoid mode. Longitudinal characteristics of this aircraft are shown in Table 4.9.

Modes	Roots	Natural	Damping	Time to Half	Period (sec)
		Frequency	Ratio	Amplitude	
		w_n (rad/sec)	ξ	(sec)	
Short Period	-3.23± 5.71i	6.56	0.49	0.22	0.95
Phugoid	-0.025 ± 0.19 i	0.19	0.13	27.72	33.07

Table 3.2: Characteristics of Longitudinal Dynamics

3.4.1.3 Longitudinal Excitation Results

Longitudinal excitation results are compared with the X-Plane flight test data and the state space model using system identification.

In Figure 3.3 longitudinal control inputs used in system identification can be seen. Elevator control surface is excited 1 degree by using 3-2-1-1 input and the throttle level is deflected 5% by using doublet input.



Figure 3.3: Longitudinal Control Inputs @ 5000 ft Altitude, q=44.19 psf

In Figure 3.4 it is seen that the identified model matches X-Plane flight data successfully.



Figure 3.4: Aircraft Longitudinal States @ 5000 ft Altitude, q=44.19 psf

Pitch rate flight data seen in Figure 3.5 X-Plane matches successfully the identified model. This is accomplished by eliminating the errors as much as possible during the numerical integration since the integration time interval t=60 seconds is chosen enough for the algorithm to identify the model.



Figure 3.5: Pitch Rate @ 5000ft Altitude, Q=44 psf

As it is seen before in pitch rate satisfactory results, in Figure 3.6 angle of attack flight data in X-Plane matches successfully the identified model as it is expected.



Figure 3.6: Angle of Attack @ 5000ft Altitude, Q=44 psf

In the figures shown before, the identified models match X-Plane flight data successfully. This is accomplished by choosing the best system identification parameters to obtain the best possible flight models. The identified models can be obtained by setting different time intervals Δt and/ or simulation times in system identification algorithm. In order to show how the system identification algorithm parameters affect the flight model obtained, the total system identification time t=360 seconds is set for numerical integration.

In this case the state space representation of the longitudinal dynamics of the A/C becomes:

$$A_{long} = \begin{bmatrix} -0.0368 & -95.9781 & -29.1037 & -31.2977 & -1.3735e - 04 \\ -0.0011 & -5.6813 & 0.3688 & 0.0056 & 5.8860e - 06 \\ -0.0035 & -26.3499 & -0.0853 & -0.0244 & 1.8286e - 05 \\ 1.6473e - 04 & -1.4434 & 0.6866 & 0.0028 & -9.4827e - 07 \\ 0.1089 & -817.2845 & -172.1036 & 210.6371 & -6.4483e - 04 \end{bmatrix}$$

$$B_{long} = \begin{bmatrix} -171.4911 & 3.6828 \\ -3.8295 & 0.0016 \\ -21.8150 & 0.0339 \\ -1.9067 & 0.0023 \\ -920.0142 & 2.1025 \end{bmatrix}$$

As it is seen in the state space models above, most of the parameters are increased so much and the characteristics of the flight model is changed significantly. For instance, the parameters in the first column of B matrix which is related with the elevator channel are increased so much considering the B matrix which is identified with the simulation time t=60 seconds and some of them parameters in the throttle column changed their signs. Also, the parameters in the first row of A matrix related with the total airspeed are increased significantly and changed sign as well.

The total error in numerical integration is increased by setting the simulation time t=360 seconds for system identification. As it is seen in the Figure 3.7, the identified model does not match the X-Plane flight data successfully. The discrepancies can be seen clearly in the pitch rate (q) plot shown in Figure 3.7 at times between t=5 seconds and t=10 seconds.



Figure 3.7: Aircraft Longitudinal States @ 5000ft Altitude, Q=44 psf

Pitch rate and angle of attack comparisons between X-Plane model and identified model can be seen clearly in Figure 3.8 and in Figure 3.9.



Figure 3.8: Pitch Rate @ 5000ft Altitude, Q=44 psf

Pitch rate flight data in X-Plane does not match the identified model and the differences can be seen easily in Figure 3.8. This is caused by experiencing the errors during the numerical integration since the integration time interval is chosen maximum t=360 seconds in system identification process and it is too large flight data for the algorithm to identify the model. The differences between the identified model and the X-Plane responses can be seen in angle of attack data in Figure 3.9 as well.



Figure 3.9: Angle of Attack @ 5000ft Altitude, Q=44 psf

3.4.2 Lateral State-Space Model

3.4.2.1 Trim Results

A/C is trimmed @ 5000 ft altitude and the trim results are shown in 3.1.

3.4.2.2 Lateral Dynamics

The state space representation of the lateral dynamics of the A/C is:

States variables: $\mathbf{x} = [\beta \ p \ r \ \phi]^T$ Control inputs: $\mathbf{x} = [\delta_a \ \delta_r]^T$

$$A_{lat} = \begin{bmatrix} -0.4129 & 0.0831 & 0.9786 & -0.1535 \\ 21.7687 & -18.2200 & 2.6559 & 0.0533 \\ -14.6237 & -0.5506 & -1.1706 & 0.0060 \\ 3.7883 & -2.5451 & 0.1955 & 0.1263 \end{bmatrix}$$
$$B_{lat} = \begin{bmatrix} -0.3615 & 0.1648\\ 108.9304 & -10.7256\\ 1.9204 & 12.5448\\ 21.1886 & -1.5428 \end{bmatrix}$$

Lateral dynamics have three modes namely dutch roll mode which is heavily damped, lightly damped one called as spiral mode and roll mode. Lateral characteristics of this aircraft are shown in Tables 4.10 and 4.11.

Natural Damping Time to Half Period Mode Roots Frequency Ratio Amplitude (sec) ξ $w_n(rad/sec)$ (sec) Dutch Roll -0.76± -3.87i 3.94 0.19 0.92 1.62

Table 3.3: Characteristics of Lateral Dynamics, Dutch Roll Mode

Table 3.4: Characteristics of Lateral Dynamics Spiral and Roll Modes

		Time to Half	# of ovelog to
Modes	Roots	Amplitude	# of cycles to
		(sec)	Hair the Amplitude
Spiral	0.083	8.35	-
Roll	-18.25	0.04	-

3.4.2.3 Lateral Excitation Results

Lateral excitation results are compared with the X-Plane flight test data and the state space model using system identification.

In Figure 3.10 lateral control inputs used in system identification can be seen. Aileron control surface is excited 1 degree by using doublet input and the rudder control surface is deflected 1 degree by using doublet input.



Figure 3.10: Lateral Control Inputs @ 5000 ft Altitude, q=44.19 psf

In Figure 3.11 it is seen that the identified model matches X-Plane flight data successfully.



Figure 3.11: Aircraft Lateral States @ 5000 ft Altitude, q=44.19 psf

Side slip angle flight data seen in Figure 3.12 X-Plane matches successfully the identified model. This is accomplished by eliminating the errors as much as possible during the numerical integration since the integration time interval t=30 seconds is chosen enough for the algorithm to identify the model.



Figure 3.12: Side Slip Angle @ 5000ft Altitude, Q=44 psf

As it is seen before in side slip angle satisfactory results, in Figure 3.13 yaw rate flight data in X-Plane matches successfully with the identified model as it is expected.



Figure 3.13: Yaw Rate @ 5000ft Altitude, Q=44 psf

In Figure 3.14 it can be seen that roll angle X-plane flight data matches the identified model. However, after about 15 seconds the aircraft starts rolling since it has one propeller engine and the forces acting around the propeller blades can cause this kind of situation. In system identification process, the algorithm eliminates the errors as much as possible to get the best results.



Figure 3.14: Roll Angle @ 5000ft Altitude, Q=44 psf

In the figures shown before, the identified models match X-Plane flight data successfully as it is in the longitudinal dynamics section.

In order to show how the system identification algorithm parameters affect the flight model obtained, the total system identification time t=40 seconds is set for numerical integration in lateral dynamics.

In this case the state space representation of the lateral dynamics of the A/C becomes:

$$A_{lat} = \begin{bmatrix} -0.8595 & 0.5765 & 0.8981 & -0.1515 \\ 16.2044 & -12.3826 & 1.7589 & 0.0664 \\ -13.4677 & -1.7219 & -0.9965 & 0.0046 \\ 9.9339 & -8.9806 & 1.1865 & 0.1117 \end{bmatrix}$$

$$B_{lat} = \begin{bmatrix} -3.2882 & 0.3339\\ 74.2710 & -8.5408\\ 8.8796 & 12.0787\\ 59.4004 & -3.9626 \end{bmatrix}$$

As it is seen in the state space models above, most of the parameters are increased so much and the characteristics of the flight model is changed significantly. For instance, the parameters in the B matrix are increased so much considering the B matrix which is identified with the simulation time t=30 seconds. Also, the parameters in the A matrix are increased significantly.

The total error in numerical integration is increased by setting the simulation time t=40 seconds for system identification. As it is seen in the Figure 3.15, the identified model does not match the X-Plane flight data successfully and the discrepancies can be seen clearly in the roll rate (r) plot and in the roll angle (ϕ) plots.



Figure 3.15: Aircraft Lateral States @ 5000ft Altitude, Q=44 psf

Side slip angle flight data in X-Plane does not match the identified model and the differences can be seen easily in Figure 3.16. This is caused by experiencing the errors during the numerical integration since the integration time interval is chosen maximum t=40 seconds in system identification process and it is too large flight data for the algorithm to identify the model.



Figure 3.16: Side Slip Angle @ 5000ft Altitude, Q=44 psf

The differences between the identified model and the X-Plane model responses can be seen in yaw rate data in Figure 3.17 as well.



Figure 3.17: Yaw Rate @ 5000ft Altitude, Q=44 psf

In Figure 3.18 it can be seen that roll angle X-plane flight data does not match the identified model. Moreover, after about 10 seconds the aircraft starts rolling as it is happened before in satisfactory results, the forces acting around the propeller blades can cause this kind of situation. However, in this part of the system identification process, the algorithm could not eliminate the errors as much as possible to get the best results by using large flight data.



Figure 3.18: Roll Angle @ 5000ft Altitude, Q=44 psf

State-space models of an aircraft are identified by using X-Plane flight data for 12 different flight conditions in terms of their dynamic pressure differences. In each altitude flight tests are made by trimming the aircraft in high speed and low speed and special dynamic pressures such as 21 psf and 29 psf assumed to increase robustness of the controllers in these dynamic pressure ranges. In other words, The tests are made by aircraft's maximum and minimum speeds and beyond these points the aircraft is exposed to stall.

In X-Plane default aircraft, Cessna 172SP, is trimmed at different altitudes and airspeeds and then the flight situations are saved for further research.

Altitude range: h=[Sea Level 2248 5000 10000] in feets Dynamic pressure range: Q=[16 18 21 27 29 36 44 49 52] in psf

Pole-zero map of the longitudinal modes of these 12 different conditions are shown in Figure 3.19 and in Figure 3.20. As it is seen in these figures, the short period and phugoid mode poles are close to each other, although the state space models are not the same. This shows that at different altitudes but at the same dynamic pressure values, the state space models behave according to dynamic pressure changes.



Figure 3.19: Pole-Zero Map Short Period Mode Poles



Figure 3.20: Pole-Zero Map Phugoid Mode Poles

CHAPTER 4

CONTROLLER DESIGN

Cessna 172SP default X-Plane aircraft model is used to apply control system designed in this thesis. This aircraft has four control surfaces and illustrated in Figure 4.1



Figure 4.1: Cessna 172SP Control Surfaces[12]

In this section, the pole placement method is used to change the modes of the aircraft by choosing two very different handling qualities levels. Identified flight model and X-Plane flight model responses are compared by applying the same controller inputs to show that the aircraft can satisfy the handling qualities requirements. The details about the pole placement method are explained later in this chapter.

4.1 The Handling Qualities Requirements

The handling qualities of aeroplanes are important part of designing flight control systems. Control law designs can be performed satisfactorily by setting design performance criteria. The performance of the design is evaluated in different ways depending on the type of the airplanes and the flight phases.

Airplane Classes			
Class I	Small, light airplanes.		
Class II	Medium weight,		
	low-to-medium-maneuverability airplanes.		
Class III	Large, heavy,		
	low-to-medium-maneuverability airplanes.		
Class IV	High-maneuverability airplanes.		
Flight Phases			
Category A	Nonterminal flight phases,		
Category A	generally requiring rapid maneuvering.		
	Nonterminal flight phases,		
	normally accomplished using gradual maneuvers		
Category B	without precision tracking,		
	although accurate flight-path control		
	may be required.		
	Terminal flight phases		
Category C	normally accomplished using gradual maneuvers		
Category C	and usually requiring accurate		
	flight-path control.		
Flying Qualities Levels			
Level 1	Flying qualities adequate		
	for the mission flight phase		
	Flying qualities adequate to accomplish		
Level 2	the mission flight phase,		
	but some increase in pilot workload		
	or degradation in mission effectiveness exists.		
	Flying qualities such that		
Lavel 3	the airplane can be controlled safely,		
	but pilot workload is excessive,		
	or mission effectiveness is inadequate, or both.		

Table 4.1: Definitions Flying Qualities Specifications[24]

In Table 4.1, the definitions of flying qualities specifications are shown. These specifications are classified in terms of the airplane classes, flight phases and the flying qualities levels.

In this study, "Class I", small light airplanes, and the "Category B" flight phase are chosen since study aircraft Cessna 172SP is a small light airplane compared to other classes. Also, non-terminal flight phases namely cruise, climb and loiter are the flight phases experienced in this research.

The flight phase categories are shown in Table 4.2.

Flight Phase Category	Flight Phase	
	Air-to-air combat	
	Ground attack	
	Weapon delivery/launch	
	Reconnaissance	
Α	In-flight refuel(receiver)	
	Terrain following	
	Maritime search	
	Aerobatics	
	Close formation flying	
	Climb	
	Cruise	
B	Loiter	
D	In-flight refuel(tanker)	
	Descent	
	Aerial delivery	
	Takeoff	
C	Approach	
	Overshoot	
	Landing	

Table 4.2: Flight Phase Cat	egories[18]
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In the literature there are large useful handling qualities researches available and one

of them is military handling qualities specifications, MIL-F-8785C [27]. Although this may seem simple in principle, it has proven remarkably diffcult to achieve in practice, and after many years of handling qualities research it is still not possible to precisely specify design criteria for control systems intended to modify the aircraft dynamics[24].

4.1.1 Phugoid Specifications

The military specifications require that the different levels of flying qualities should satisfy the requirements for the damping ζ_p and the natural frequency w_{n_p} of the phugoid mode. The phugoid specifications can be seen in Table 4.3.

Table 4.3: Phugoid Specifications[24]

Level 1	$\zeta_p \ge 0.04$
Level 2	$\zeta_p \ge 0.0$
Level 3	$T_{2_p} \ge 55.0s$

In the level 3 requirement the mode is assumed to be unstable and T_2 represents the time required for the mode to double in amplitude and the damping ζ has negative values in the equation below.

$$T_2 = \log_e 2/(-\zeta w_n) \tag{4.1}$$

4.1.2 Short Period Specifications

The short-period requirements are specified in terms of the natural frequency and damping of the short period mode of the equivalent low-order system[24].

The short period mode damping ratio ζ_{sp} limits are shown in Table 4.4.

	Cat. A and C Flight Phases		Cat. B Fli	ght Phases	
Level	Minimum	Maximum	Minimum	Maximum	
1	0.35	1.30	0.30	2.00	
2	0.25	2.00	0.20	2.00	
3	0.15*	no limit	0.15*	no limit	
* May be reduced at altitude > 20000 ft with approval.					

Table 4.4: Short Period Damping Ratio Limits[24]

The requirements for the undamped natural frequency for the short period mode are shown in Table 4.5.

	Cat. A Phases		Cat. B Phases		Cat. C Phases		
Level	Min.	Max.	Min.	Max.	Min.	Max.	
1	0.28	3.60	0.085	3.60	0.16	3.60	
1	$w_n \ge 1.0$	5.00	0.005	5.00	$w_n \ge 0.7$	5.00	
2	0.16	10.0	0.038	10.0	0.096	10.0	
	$w_n \ge 0.6$	10.0	0.050	10.0	$w_n \ge 0.4$	10.0	
3	0.16	no limit	0.038	no limit	0.096	no limit	

Table 4.5: Limits on $w_{nax}^2/(n/a)$ [24]

The denominator n/a of the term $w_n^2/(n/a)$ is the aircraft load factor response to angle of attack in g's per radian.

4.1.3 Roll Mode Specifications

Roll mode time constant is important to determine the lateral handling qualities. The maximum available roll mode time constants for each flight phase categories and aircraft classes are shown in Table 4.6.

Flight Phase Category	Class	Level 1	Level 2	Level 3
۸	I,IV	1.0	1.4	no limit
Λ	II,III	1.4	3.0	no limit
В	All	1.4	3.0	10
C	I, II-C, IV	1.0	1.4	no limit
C	II-L, III	1.4	3.0	no limit

Table 4.6: Maximum Roll Mode Time Constants[24]

4.1.4 Spiral Mode Specifications

The spiral mode is considered to be unstable but the doubling times are limited. In Table 4.7 the spiral mode minimum doubling times are shown for each flight phases.

Table 4.7: Spiral Mode Minimum Doubling Time[24]

Flight Phase Category	Level 1	Level 2	Level 3
A and C	12 s	8 s	4 s
В	20 s	8 s	4 s

4.1.5 Dutch Roll Mode Specifications

The requirements of the minimum damping ratio ζ_d and the frequency w_{n_d} are shown in detail in Table 4.8 for each flight phases and classes.

Level	Level Flight Phase Category	Class	min	min	min
		Cluss	ζ_d	$\zeta_d w_{n_d}$	w_{n_d}
	А	I,IV	0.19	0.35	1.0
		II,III	0.19	0.35	1.4
1	В	all	0.08	0.15	0.4
	С	I,II-C,IV	0.08	0.15	1.0
		II-L,III	0.08	0.15	0.4
2	all	all	0.02	0.05	0.4
3	all	all	0.02	no limit	0.04

Table 4.8: Dutch Roll Mode Specifications[24]

4.2 Pole-Placement Method

Pole placement method is an alternative and powerful method for determining the characteristics of the aircraft and flight modes. The method is based on the manipulation of the equations of motion in state space form and makes full use of the appropriate computational tools in the analytical process. Practical application of the method to aeroplanes is limited since it assumes that all state, or motion, variables are available for use in an augmentation system, which is not usually the case[18].

The state and output matrix equations for open loop aircraft dynamics, unaugmented state space model:

$$\dot{x}(t) = Ax(t) + Bu(t) \tag{4.2}$$

$$y(t) = Cx(t) + Du(t)$$
(4.3)

Assuming that augmentation is achieved by negative feedback of the state vector x(t) to the input vector u(t) then:

$$u(t) = v(t) - Kx(t)$$
 (4.4)

where v(t) is a vector of input demand variables and K is a matrix of feedback gains. The closed loop state and output equations describing the augmented aircraft becomes:

$$\dot{x}(t) = [A - BK]x(t) + Bv(t)$$
(4.5)

$$y(t) = [C - DK]x(t) + Dv(t)$$
 (4.6)

or more simply,

$$\dot{x}(t) = A_{aug}x(t) + Bv(t) \tag{4.7}$$

$$y(t) = C_{aug}x(t) + Dv(t)$$
(4.8)

In order to obtain the characteristics of the augmented state space models described equations above, these equations can be solved in the same way open loop aircraft model.

By setting D = 0 and C = I identity matrix which states that all state variables are available, the characteristic equation of the augmented aircraft becomes:

$$\Delta_s = |sI - A_{aug}| \equiv |sI - A + BK| = 0 \tag{4.9}$$

Thus, the roots of this characteristics equation of the augmented state space model, eigenvalues of A_{aug} , and the stability characteristics of the augmented aircraft can be analysed.

4.3 Aircraft Dynamics and Stability

The mathematical model of the aircraft is obtained by using system identification which is explained in detail before and the linear state space model of the aircraft is constructed. In this section, one of the linear model at 5000 ft. altitude and 44 psf dynamic pressure is used.

Elevator and throttle level are used for longitudinal control and aileron and rudder are used for lateral control.

4.3.1 Longitudinal Motion

The longitudinal motion state variables include total airspeed, angle of attack, pitch rate, pitch angle and altitude. Control inputs are elevator and throttle level.

State variables: $\mathbf{x} = [V \ \alpha \ q \ \theta \ h]^T$ Control inputs: $\mathbf{x} = [\delta_e \ \delta_{th}]^T$

The state space representation of the longitudinal dynamics of the A/C is:

$$A_{long} = \begin{bmatrix} -0.0483 & -5.0356 & -9.9067 & -31.5094 & 2.0852e - 04 \\ -0.0015 & -3.6051 & 0.8555 & 1.9128e - 04 & 3.9558e - 06 \\ -0.0017 & -38.3904 & -2.8533 & 0.0055 & 2.1649e - 05 \\ -7.2022e - 06 & -0.2556 & 0.9541 & -7.6789e - 05 & -2.1329e - 06 \\ 0.0437 & -384.7402 & -67.8568 & 209.4344 & -2.8844e - 04 \end{bmatrix}$$

$$B_{long} = \begin{bmatrix} -54.2046 & 3.6021 \\ -1.0338 & -0.0020 \\ -38.0089 & 0.0719 \\ -0.3361 & 0.0011 \\ -318.8761 & -0.8350 \end{bmatrix}$$

_

Characteristics of longitudinal dynamics, the short period and the phugoid modes for the identified model open loop system is shown in Table 4.9

		Natural	Damping	Time to Half	Dariad
Modes	Roots	Frequency	Ratio	Amplitude	
		w_n (rad/sec)	ξ	(sec)	(sec)
Short Period	-3.23± 5.71i	6.56	0.49	0.22	0.95
Phugoid	$-0.025 \pm 0.19i$	0.19	0.13	27.72	33.07

Table 4.9: Characteristics of Longitudinal Dynamics

Longitudinal dynamics open loop block diagram is shown in Figure 4.2.



Figure 4.2: Longitudinal Dynamics Open Loop Block Diagram

Aircraft responses to 1° elevator pulse input are illustrated in Figures 4.3 and 4.4 to show how the aircraft responds to the input given for two time scales.

Figure 4.3 shows the aircraft response to 1° elevator pulse input with time scale 20 seconds.



Figure 4.3: Aircraft Response to 1° Elevator Pulse Input

Also, Figure 4.4 shows the aircraft response to 1° elevator pulse input with time scale 360 seconds.



Figure 4.4: Aircraft Response to 1° Elevator Pulse Input

4.3.2 Lateral Motion

The lateral motion state variables include side slip angle, roll rate, yaw rate and roll angle. Control inputs are aileron and rudder.

States variables: $\mathbf{x} = [\beta \ p \ r \ \phi]^T$ Control inputs: $\mathbf{x} = [\delta_a \ \delta_r]^T$

The state space representation of the lateral dynamics of the A/C is:

$$A_{lat} = \begin{bmatrix} -0.4129 & 0.0831 & 0.9786 & -0.1535\\ 21.7687 & -18.2200 & 2.6559 & 0.0533\\ -14.6237 & -0.5506 & -1.1706 & 0.0060\\ 3.7883 & -2.5451 & 0.1955 & 0.1263 \end{bmatrix}$$
$$B_{lat} = \begin{bmatrix} -0.3615 & 0.1648\\ 108.9304 & -10.7256\\ 1.9204 & 12.5448\\ 21.1886 & -1.5428 \end{bmatrix}$$

Characteristics of lateral dynamics, the dutch roll mode for the identified model open loop system is shown in Table 4.10.

		Natural	Damping	Time to Half	Dariad
Mode	Roots	Frequency	Ratio	Amplitude	
		w_n (rad/sec)	ξ	(sec)	(sec)
Dutch Roll	-0.76± 3.87i	3.94	0.19	0.92	1.62

Table 4.10: Characteristics of Lateral Dynamics, Dutch Roll Mode

Characteristics of lateral dynamics, the spiral and the roll modes for the identified model open loop system is shown in Table 4.11.

 Table 4.11: Characteristics of Lateral Dynamics Spiral and Roll Modes

Modes	Roots	Time to Half Amplitude (sec)	# of cycles to Half the Amplitude
Spiral	0.083	8.35	-
Roll	-18.25	0.04	-

Lateral dynamics open loop block diagram is shown in Figure 4.5.



Figure 4.5: Lateral Dynamics Open Loop Block Diagram

Figure 4.6 shows the aircraft response to 1° aileron doublet input.



Figure 4.6: Aircraft Response to 1° Aileron Doublet Input

One real root is negative and the pair of complex roots have negative real parts. However, one of the real roots is positive and thus the aircraft is not stable.

Figure 4.7 shows the aircraft response to 1° rudder step input.



Figure 4.7: Aircraft Response to 1° Rudder step Input

4.4 Stability Augmentation System and Attitude Control

Stability augmentation system increases the dynamic stability of the aircraft. The design includes full state feedback control system. This system makes the aircraft maintain in any required specified orientation.

In this thesis, two very different handling qualities are investigated by placing the eigenvalues according to the handling qualities levels determined to be used in pole placement method.

Controllability is checked before the pole placement method and the system is completely controllable.

4.4.1 Longitudinal Control

The full state feedback control is applied to the flight model identified by using the pole placement method. The eigenvalues are assigned for the closed loop system in such a way that the dynamic response of the system is acceptable for the handling qualities levels chosen.

4.4.1.1 Level-1 Handling qualities

In this case, the phugoid mode and the short period mode damping ratios are selected as 0.6 and 0.7 respectively by taking into account the handling qualities specified in Tables 4.3 and 4.4. The natural frequencies of the open loop longitudinal modes are used during the calculation of the eigenvalues for level 1.

Characteristics of longitudinal dynamics, the short period and the phugoid modes for the identified model closed loop system is shown in Table 4.12

The eigenvalues for level-1 to be used in pole placement:

P=[-4.59 + 4.68i; -4.59 - 4.68i; -0.114 + 0.15i; -0.114 - 0.15i; -1]

Altitude pole, s=-1, is placed in closed loop dynamics.

Modes	Roots	Natural Frequency	Damping Ratio	Time to Half Amplitude	Period
		w_n (rad/sec)	ξ	(sec)	(sec)
Closed Loop	$-459 \pm 468i$	6 56	0.7	0.15	0.95
Short Period	1.59± 1.001	0.50	0.7	0.15	0.75
Closed Loop	$-0.114 \pm 0.15i$	0.19	0.6	6.08	33.07
Phugoid	0.111± 0.151	0.17	0.0	0.00	22.07
Open Loop	-3.23 + 5.71i	6.56	0.49	0.22	0.95
Short Period	-5.25 ± 5.711	0.50	0.49	0.22	0.75
Open Loop	$-0.025 \pm 0.19i$	0.19	0.13	27 72	33.07
Phugoid	-0.023 ± 0.191	0.19	0.15		55.07

Table 4.12: Characteristics of Longitudinal Dynamics for Level 1

After the execution of the "place" command in Matlab, the gains of the closed loop system becomes:

K=[-0.0062 0.4519 -0.0907 -0.5111 -0.0013]

Longitudinal dynamics closed loop block diagram is shown in Figure 4.8.



Figure 4.8: Longitudinal Dynamics Closed Loop Block Diagram

Figure 4.9 shows the elevator deflections in closed loop system.



Figure 4.9: Elevator Deflections

Figures 4.10 and 4.11 shows the aircraft response to 1° elevator pulse input with time scale 20 seconds and 360 seconds respectively. As it is seen in these figures, the aircraft can satisfy the desired closed loop response according to level 1 handling qualities requirements since the aircraft can be stable in a short time by full state feedback controller while the open loop system stabilizes itself after a long time.



Figure 4.10: Aircraft Response to 1° Elevator step Input



Figure 4.11: Aircraft Response to 1° Elevator step Input

Figure 4.12 shows the X-Plane aircraft response to 1° elevator 3-2-1-1 input with time scale 20 seconds.



Figure 4.12: X-Plane Aircraft Response to 1° Elevator 3-2-1-1 Input

Also, Figure 4.13 shows the aircraft response to 1° elevator 3-2-1-1 input with time scale 360 seconds.



Figure 4.13: X-Plane Aircraft Response to 1° Elevator 3-2-1-1 Input

Figure 4.14 shows the X-Plane aircraft response to 1° elevator pulse input with time scale 20 seconds.



Figure 4.14: X-Plane Aircraft Response to 1° Elevator Pulse Input

Also, Figure 4.15 shows the X-Plane aircraft response to 1° elevator pulse input with time scale 360 seconds.



Figure 4.15: X-Plane Aircraft Response to 1° Elevator Pulse Input

The Figures 4.12, 4.13, 4.14, and 4.15 related with the X-Plane aircraft responses to the 3-2-1-1 and pulse elevator inputs show that the X-Plane aircraft model can satisfy the desired closed loop response according to level 1 handling qualities requirements since the aircraft can be stable in a short time by full state feedback controller while the open loop system stabilizes itself after a long time.

4.4.1.2 Level-2 Handling qualities

In Table 4.3 it is stated that the minimum required phugoid mode damping ratio is 0. Also, the minimum required short mode damping ratio is indicated 0.2 in Table 4.4. The natural frequencies of the open loop longitudinal modes are used during the calculation of the eigenvalues for level 2 as well.

The eigenvalues for level-2 to be used in pole placement:

P=[-1.2 + 2.75i; -1.2 - 2.75i; -0.02 + 0.19i; -0.02 - 0.19i; -0.3]

Altitude pole which is -0.3 is placed in closed loop dynamics for the fifth state variable.

After the execution of the "place" command in Matlab, the gains of the closed loop system becomes:

K=[-0.0006 0.7471 0.0805 -0.0261 -0.0001]

		Natural	Damping	Time to Half	Deriod
Modes	Roots	Frequency	Ratio	Amplitude	
		w_n (rad/sec)	ξ	(sec)	(sec)
Closed Loop	1 2 2 75;	3	0.4	0.58	2.09
Short Period	-1.2 - 2.751				
Closed Loop	$0.02 \pm 0.10;$	0.19	0.1	36.47	33.07
Short Period	-0.02± 0.191				
Open Loop	$2.22 \pm 5.71;$	6.56	0.49	0.22	0.05
Short Period	-3.25 - 3.711				0.95
Open Loop	$-0.025 \pm 0.10i$	0 10	0.13	27 72	33.07
Phugoid	-0.025 ± 0.191	0.19	0.15	21.12	55.07

Table 4.13: Characteristics of Longitudinal Dynamics for Level 2

Figure 4.16 shows the elevator deflections in closed loop system.



Figure 4.16: Elevator Deflections

Figures 4.17 and 4.18 shows the aircraft response to 1° elevator pulse input with time scale 20 seconds and 360 seconds respectively. The aircraft can satisfy the desired closed loop response according to level 2 handling qualities requirements but aircraft does not respond the same way as in the level 1 since it takes a long time to stabilize the aircraft and the aircraft oscillates more than in level 1.



Figure 4.17: Aircraft Response to 1° Elevator Pulse Input



Figure 4.18: Aircraft Response to 1° Elevator Pulse Input

4.4.2 Lateral Control

4.4.2.1 Level-1 Handling qualities

The minimum damping ratio ζ_d and the frequency w_{n_d} for the dutch roll mode are stated 0.08 and 0.4 rad/sec respectively for level-1 flight phase category-B in Table 4.8.

		Natural	Damping	Time to Half	Dariad
Mode	Roots	Frequency	Ratio	Amplitude	
		w_n (rad/sec)	ξ	(sec)	(sec)
Closed Loop	$-2.4 \pm 3.15i$	3.0/	0.6	0.20	1.62
Dutch Roll	-2.4 ± 5.151	3.94	0.0	0.27	1.02
Open Loop	0.76 ± 3.87 ;	3.04	0.10	0.02	1.62
Dutch Roll	-0.70± 3.071	5.94	0.19	0.92	1.02

Table 4.14: Characteristics of Lateral Dynamics, Dutch Roll Mode for Level 1

The minimum time required for spiral mode to double the amplitude is 20 seconds and the roll mode time constant is stated as 1.4 in Tables 4.7 and 4.6.

Table 4.15: Characteristics of Lateral Dynamics Spiral and Roll Modes for Level 1

Modes	Roots	Time to Half Amplitude (sec)	# of cycles to Half the Amplitude
Closed Loop	-0.035	20	_
Spiral	0.055	20	
Closed Loop	-20	0.035	_
Roll	20	0.055	
Open Loop	0.083	8 25	
Spiral	0.085	0.33	-
Open Loop	18.25	0.04	
Roll	-10.23	0.04	-

The eigenvalues for level-1 to be used in pole placement:

K=[3.0540 0.0296 -1.3904 0.2692]

Figures 4.21 and 4.22 shows the aircraft response to 1° aileron doublet input with time scale 20 seconds and 60 seconds respectively.

Lateral dynamics closed loop block diagram is shown in Figure 4.19.



Figure 4.19: Lateral Dynamics Closed Loop Block Diagram

Figure 4.23 shows the aileron deflections in closed loop system for level 1.



Figure 4.20: Aileron Deflections



Figure 4.21: Aircraft Response to 1° Aileron Doublet Input



Figure 4.22: Aircraft Response to 1° Aileron Doublet Input

Figures 4.21 and 4.22 shows the aircraft response to 1° aileron doublet input with time scale 20 seconds and 60 seconds respectively. The aircraft can satisfy level 1 lateral handling qualities requirements since the aircraft can be stable in a short time by full state feedback controller although the open loop system is unstable.

4.4.2.2 Level-2 Handling qualities

The minimum damping ratio ζ_d and the frequency w_{n_d} for the dutch roll mode are stated 0.02 and 0.4 rad/sec respectively for level-2 flight phase category-B in Table 4.8.

		Natural	Damping	Time to Half	Doriod
Mode	Roots	Frequency	Ratio	Amplitude	
		w_n (rad/sec)	ξ	(sec)	(sec)
Closed Loop	-0.4 + 4i	4	0.1	1 73	1 57
Dutch Roll	-0.4_ 41	Т	0.1	1.75	1.57
Open Loop	0.76 ± 3.87 ;	3.04	0.10	0.02	1.62
Dutch Roll	-0.70± 3.871	5.94	0.19	0.92	1.02

Table 4.16: Characteristics of Lateral Dynamics, Dutch Roll Mode for Level 2

The minimum time required for spiral mode to double the amplitude is 8 seconds and the roll mode time constant is stated as 3.0 in Tables 4.7 and 4.6.

Modes	Roots	Time to Half Amplitude (sec)	# of cycles to Half the Amplitude
Closed Loop	-0.087	7.96	_
Spiral	0.007	1190	
Closed Loop	-10	6.93	_
Roll	10	0.95	
Open Loop	0.083	8 35	
Spiral	0.005	0.55	-
Open Loop	18.25	0.04	
Roll	-10.23	0.04	_

Table 4.17: Characteristics of Lateral Dynamics Spiral and Roll Modes for Level 3

The eigenvalues for level-2 to be used in pole placement:

P=[-0.4 + 4i; -0.4 - 4i; -0.087; -10]

K=[-0.5120 -0.0831 0.1110 -0.0062]

Figures 4.24 and 4.25 shows the aircraft response to 1° aileron doublet input with time scale 20 seconds and 60 seconds respectively.

Figure 4.23 shows the aileron deflections in closed loop system for level 2.



Figure 4.23: Aileron Deflections



Figure 4.24: Aircraft Response to 1° Aileron Doublet Input

Figures 4.24 and 4.25 shows the aircraft response to 1° aileron doublet input with time scale 20 seconds and 60 seconds respectively. The aircraft can satisfy level 2 lateral handling qualities requirements however the aircraft does not respond well compared to the level 1 although the open loop system is unstable.



Figure 4.25: Aircraft Response to 1° Aileron Doublet Input

4.5 Autopilots

In this section the longitudinal and lateral autopilots are designed by using the identified model before. The aircraft is trimmed at 5000 ft altitude and 207 ft/s total airspeed.

4.5.1 Longitudinal Autopilots

In this section elevator control surface and the engine throttle are used to control an aircraft longitudinally. Pitch controller is used to hold the pitch angle of the aircraft. This controller is used as an inner loop in altitude controller in order to hold the altitude referenced into the system. Airspeed controller is used to hold the airspeed set as a reference input.

4.5.1.1 Pitch Attitude Hold

Pitch controller is used to keep the pitch angle constant as referenced. This controller is rarely used alone. On the other hand, it can be used to control either altitude or airspeed. This controller is designed by controlling the pitch angle and pitch rate feedbacks. The controller block for the pitch angle controller is shown in Figure 4.26. $G_c(s)$ is simply a gain K_{θ} in pitch angle feedback.



Figure 4.26: Pitch-Attitude Hold Block

The design procedure:

- Fix Kq and then use a root-locus plot to adjust kq for best short period damping.
- If the damping is more than desired, K_{θ} can be increased further.

The transfer function from δ_e to θ is found to be:

$$\frac{\theta}{\delta_e} = \frac{-0.3361s^4 - 38.18s^3 - 100.1s^2 - 7.233s - 0.006308}{s^5 + 6.507s^4 + 43.42s^3 + 2.519s^2 + 1.575s + 0.00469}$$
(4.10)

All of the modes are stable, the altitude pole (s=-0.003) is not omitted since it can cause an error in phugoid parameters. In this case, K_{θ} is selected as -4.92 and the K_q is selected as -0.4 to get best short period damping and thus the desired short period damping becomes 0.707. The root locus plot for the pitch rate feedback is investigated in Figure 4.27. The step response of pitch controller is shown in Figure 4.30


Figure 4.27: Root Locus plot for the pitch rate feedback

The closed loop transfer function from pitch angle command θ_c to pitch angle θ becomes:

$$\frac{\theta}{\theta_c} = \frac{1.6537(s+110.9)(s+2.608)(s+0.07347)(s+0.0008829)}{(s+2.128)(s+0.07683)(s+0.001002)(s^2+21.16s+224.1)}$$
(4.11)

The bode plots and root locus for the closed loop system are shown in Figures 4.28 and 4.29.



Figure 4.28: Bode Plots of Closed Loop System for the Pitch-Attitude Hold Controller



Figure 4.29: Root Locus Plot of Closed Loop System for the Pitch-Attitude Hold Controller



Figure 4.30: Step Response of Pitch-Attitude Hold Controller

4.5.1.2 Altitude Hold

Altitude controller is used to keep aircraft current altitude at certain point and it generates pitch reference inputs for pitch controller which is used as an inner loop. Altitude controller block and the step response of altitude controller is shown in Figure 4.31 and in Figure 4.34 respectively.



Figure 4.31: Altitude Controller Block

The design goal is to achieve a high loop gain for good rejection of low frequency altitude disturbances and small altitude error. The altitude feedback has a strong effect on the phugoid poles and a relatively weak effect on the short period poles.For this reason, the short period mode damping ratio is initially set to the desired value in pitch attitude controller before.

The transfer function from pitch angle command θ_c to altitude h with short period damping 0.707 is found to be:

$$\frac{h}{\theta_c} = \frac{1568.9(s+2.972)(s+0.05977)(s^2-5.633+21.55)}{(s+2.136)(s+0.07677)(s+0.001)(s^2+21.18s+226.9)}$$
(4.12)

The pole from s=-0.001 breaks away from the real axis to form phugoid poles and the pole s=-2.136 moves left. PI compensator is used to improve the gain and phase margins. PI compensator with zero z=-0.05, pole p=0 and gain K=0.0001 is chosen for the best phase and gain margins for the altitude controller. The PI compensator $G_c(s)$ for the altitude controller is represented as:

$$G_c(s) = \frac{0.0001(1+20s)}{s} \tag{4.13}$$

The gain and phase margins are found to be 19.9 dB and 74° respectively.

The closed loop altitude transfer function from altitude command h_c to altitude h becomes:

$$\frac{h}{h_c} = \frac{0.6378s^5 - 1.627s^4 + 2.879s^3 + 41.18s^2 + 4.493s + 0.1221}{s^6 + 24s^5 + 269.3s^4 + 500.7s^3 + 78.31s^2 + 4.53s + 0.1221}$$
(4.14)

The bode plots and root locus for the closed loop system are shown in Figures 4.32 and 4.33.



Figure 4.32: Bode Plots of Closed Loop System for the Altitude Controller



Figure 4.33: Root Locus Plot of Closed Loop System for the Altitude Controller



Figure 4.34: Step Response of Altitude Controller

4.5.1.3 Airspeed Hold

Airspeed controller is used to keep aircraft current airspeed at certain point by controlling throttle input. Airspeed controller is tested by keeping the altitude at referenced point which is 5000 ft altitude. Airspeed controller block is shown in Figure 4.35.



Figure 4.35: Airspeed Controller Block

The transfer function from δ_{th} to V is found to be:

$$\frac{V}{\delta_{th}} = \frac{-0.007204s^5 - 0.1676s^4 - 1.867s^3 - 3.307s^2 - 0.269s - 0.01325}{s^6 + 24s^5 + 269.3s^4 + 500.7s^3 + 78.31s^2 + 4.53s + 0.1221}$$
(4.15)

PI compensator with zero z=-0.04, pole p=0 and gain K=-0.01 is chosen for the best phase and gain margins for the airspeed controller. The PI compensator $G_c(s)$ for the airspeed controller is represented as:

$$G_c(s) = \frac{-0.01(1+25s)}{s} \tag{4.16}$$

The gain and phase margins are found to be infinite dB and 90.5° respectively.

The bode plots and root locus for the closed loop system are shown in Figures 4.36 and 4.37.



Figure 4.36: Bode Plots of Closed Loop System for the Airspeed Controller



Figure 4.37: Root Locus Plot of Closed Loop System for the Airspeed Controller



Figure 4.38: Step Response of Airspeed Controller

Airspeed controller is tested by setting airspeed reference from 115 knots (194.1 ft/s)) to 124.5 knots (210.132 ft/s)) and vice versa. Step responses of airspeed controller are shown in Figure 4.38 and Figure 4.39.



Figure 4.39: Step Response of Airspeed Controller

4.5.2 Lateral Autopilots

Ailerons and rudder control surfaces are used to control an aircraft laterally. Roll controller is used to hold the roll angle of the aircraft. This controller is used as an inner loop in heading controller in order to hold the heading angle referenced into the system.

4.5.2.1 Roll and Heading Hold

Roll controller block is shown in Figure 4.40. This controller is designed by controlling the roll angle and roll rate feedbacks. $G_c(s)$ is simply a gain K_{ϕ} in roll angle feedback.



Figure 4.40: Roll Controller Block

The transfer function from δ_a to p is found to be:

$$\frac{p}{\delta_a} = \frac{108.9s^3 + 157.1s^2 + 1632s - 120.6}{s^4 + 19.68s^3 + 41.52s^2 + 280.1s - 23.58}$$
(4.17)

The dutch roll mode with damping ζ =0.19 and the roll mode with time constant 0.05 are stable but the spiral mode (s=0.0831) is not stable. Roll angle feedback gain, K_{ϕ} , is selected as 0.5 to decrease the overshoot ratio and the roll rate feedback gain, K_p , is selected as -0.01 to eliminate the oscillations in roll angle feedback.

The closed loop transfer function from roll angle command ϕ_c to roll angle ϕ for the roll-hold becomes:

$$\frac{\phi}{\phi_c} = \frac{21.19s^3 + 141.4s^2 + 496.7s + 1682}{s^4 + 29.18s^3 + 110.6s^2 + 512.1s + 818.6}$$
(4.18)

The bode plots and root locus for the closed loop system are shown in Figures and 4.41 and 4.42.



Figure 4.41: Bode Plots of Closed Loop System for the Roll Controller

The gain and phase margins are found to be infinite dB and 145° respectively.



Figure 4.42: Root Locus Plot of Closed Loop System for the Roll Controller

Step response of roll controller is shown in Figure 4.43.



Figure 4.43: Step Response of Roll Controller

Once the roll hold controller is designed, the roll controller can be used as an inner loop for the heading hold controller. Heading controller is used to keep aircraft's heading angle to reference point and it generates roll reference inputs for roll controller. Aileron actuators are used to change the heading of the aircraft. Yaw rate is to be controlled since it has an effect on roll controller and thus the aircraft can reach the reference heading faster. Heading controller block and the step response of heading controller is shown in Figure 4.44 and in Figure 4.47 respectively.



Figure 4.44: Heading Controller Block

The transfer function from yaw rate command r_c to the heading angle ψ is found to

$$\frac{\psi}{r_c} = \frac{-0.192s^3 + 1.903s^2 - 0.5908s - 25.75}{s^5 + 29.18s^4 + 110.6s^3 + 512.1s^2 + 818.6s}$$
(4.19)

PI compensator with zero z=-0.1, pole p=0 and gain K=0.1 is chosen for the best phase and gain margins for the heading controller. The PI compensator $G_c(s)$ for the heading controller is represented as:

$$G_c(s) = \frac{0.1(1+10s)}{s}$$
(4.20)

The bode plots and root locus for the closed loop system are shown in Figures and 4.41 and 4.42.



Figure 4.45: Bode Plots of Closed Loop System for the Heading Controller

The gain and phase margins are found to be 34.8 dB and 29.1° respectively.

be:



Figure 4.46: Root Locus Plot of Closed Loop System for the Heading Controller



Figure 4.47: Step response of Heading Controller

CHAPTER 5

SIMULATION AND RESULTS

The state-space model obtained by system identification is tested in X-Plane flight simulator. Cessna 172SP aircraft model available in default in flight simulator is used in this test case. Controller algorithms are implemented on state-space model linearized in Matlab/Simulink. The performance of the controllers are investigated by comparing X-Plane flight simulator results and Matlab/Simulink model results.

The simulation has started with a predefined position of the aircraft. These position is determined while aircraft is trimmed and it is saved inside the X-Plane. In order to start the new flight, flight situations saved in X-Plane are chosen and then Matlab/Simulink simulation block can be started at the same time with the X-Plane.

5.1 X-Plane versus Matlab/Simulink Model Performance Analysis

X-Plane flight simulation is started with Matlab/Simulink at the same time and then the flight parameters are plotted to compare identified model and the X-Plane Cessna 172SP aircraft model. Longitudinal and lateral autopilots set active while the simulation is on and several maneuvers have been made. The linear model identified at 5000 ft altitude and total airspeed 207.6 ft/s is used for comparison.

X-Plane is started about 5000 ft altitude and 208 ft/s total airspeed and the flight condition is straight level, wing-level flight. In Figure 5.1 aircraft's total airspeed, angle of attack, pitch angle, pitch rate, and altitude differences are presented. Each of these flight parameters shown in Figure 5.1 can be seen in detail in Figures 5.2, 5.3, 5.4, 5.5, and 5.6.



Figure 5.1: X-Plane vs Simulink Flight Data

Reference airspeed inputs are sent to the speed hold autopilot at time t=152 s, t=262 s. These reference airspeed inputs are within the range of 194 ft/s to 203 ft/s. Airspeed changes are shown in Figure 5.2 in detail.

The differences in airspeed at time t=400 s, and t=550 s are caused by the altitude changes which are referenced by altitude autopilot. X-Plane model and linear model has matched succesfully by following the reference inputs.



Figure 5.2: Total Airspeed Responses

Aircraft's altitude has changed by setting altitude reference from 5000 ft to 5100 ft at time t=400 s and from 5100 ft to 5000 ft at time t= 550. As it is shown in Figure 5.3 altitude autopilot has successfully follow the reference altitude inputs.



Figure 5.3: Altitude Responses

Angle of attack response is shown in Figure 5.4. The differences in angle of attack at time t=400 s, and t=550 s are caused by the altitude changes which are referenced by altitude autopilot. Also the differences can be seen at time t=152 s, t=262 s caused by the airspeed changes referenced by airspeed hold autopilot.



Figure 5.4: Angle of Attack Responses

Pitch rate response is shown in Figure 5.5. The differences in pitch rate at time t=400 s, and t=550 s are caused by the altitude changes which are referenced by altitude autopilot. Also the differences can be seen at time t=152 s, t=262 s caused by the airspeed changes referenced by airspeed hold autopilot.



Figure 5.5: Pitch Rate Responses

Pitch angle response is shown in Figure 5.6. The differences in pitch angle at time t=400 s, and t=550 s are caused by the altitude changes which are referenced by altitude autopilot. Also the differences can be seen at time t=152 s, t=262 s caused by the airspeed changes referenced by airspeed hold autopilot.



Figure 5.6: Pitch Angle Responses

The deflections of the elevator and throttle level are shown in Figure 5.7. After the aircraft settles down by following the reference inputs, X-Plane aircraft model and linear model match the same pace.



Figure 5.7: Longitudinal Control Inputs

In Figure 5.8 aircraft's side-slip angle, roll rate, yaw rate, roll angle, and heading angle differences are presented. Each of these flight parameters shown in Figure 5.8 can be seen in detail in Figures 5.9, 5.10, 5.11, 5.12, and 5.13.



Figure 5.8: X-Plane vs Simulink Flight Data

In Figure 5.9, heading controller is activated by given reference inputs to the system. The heading of the aircraft is set from 85 deg to 95 deg and vice versa at time t=652 s and t= 754 s. X-Plane model and the linear model have matched the pace successfully.



Figure 5.9: Heading Angle Responses

Side-slip angle response is shown in Figure 5.10. There can be seen small differences in side-slip angle at time t=652 s, and t=754 s are caused by the heading changes which are referenced by heading hold autopilot.



Figure 5.10: Side-Slip Angle Responses



Figure 5.11: Roll Rate Responses

Roll rate and yaw responses are shown in Figures 5.11 and 5.11. The differences seen in those figures at time t=652 s, and t=754 s are caused by the heading changes. The identified model and X-Plane responses match successfully.



Figure 5.12: Yaw Rate Responses

Roll angle response is shown in Figures 5.13. The differences seen in those figures at time t=652 s, and t=754 s are caused by the heading changes since the roll angle hold autopilot is used as an inner loop to control the heading angle. The identified model and X-Plane responses match successfully as it is expected.



Figure 5.13: Roll Angle Responses

The deflections of the aileron actuator is shown in Figure 5.14. The ailerons are commanded by the roll controller at time t=652 s and t=754 s. X-Plane aileron control surface and the lateral state-space model identified respond in a similar trend.



Figure 5.14: Lateral Control Inputs

CHAPTER 6

CONCLUSION AND FUTURE STUDY

6.0.1 Conclusion

In this study, the aim is to show that X-Plane flight simulator can be used for academic research purposes by considering it's nonlinearity, realistic flight environment and Data input & output features. This is accomplished by obtaining linear statespace models of an aircraft model in X-Plane using system identification methods. The linear models obtained by the system identification are verified by applying the control inputs to the linear model and then the outputs are compared with the X-Plane flight data.

X-Plane flight simulator allows researchers to get enough flight data for designing autopilots and test on it. In order to increase the accuracy of the flight dynamics of an aircraft used to design autopilots for it, system identification can be performed by using virtual flight data in X-Plane. This makes it possible to reduce cost of flight tests which are made by the researchers. In this thesis, flight tests have been made for system identification using numerical integration method and then the linear models of an aircraft are identified. This tests can be made for any aircraft in X-Plane. In this study, Cessna 172SP default aircraft available in X-Plane is used for research purposes. Several state-space models for different altitudes and speeds obtained and the accuracy of the flight models are tested in Matlab/Simulink environment to validate the best possible models obtained. The simulations in Matlab/Simulink environment showed that X-Plane aircraft model and the linear state-space model identified have matched successfully. Stability augmentation systems are designed to change the dynamic behavior of the aircraft by using the pole placement method. In this case, two very different handling qualities levels are chosen according to the handling qualities requirements and then the desired characteristics of the flight modes are obtained. The dynamic behavior of the aircraft with good handling qualities has more damping and the aircraft shows good stability performance as it is expected. Also, the dynamic character of the aircraft with poor handling qualities shows that the aircraft has a bad stability performance and takes a long time reach a stable condition and it has more oscillations at the beginning.

Longitudinal and lateral autopilots are designed after the linear models identified. X-Plane and the linear state-space model responses to the controllers are compared and it showed that X-plane aircraft model and the linear model identified have matched successfully.

6.0.2 Future Study

In this study, the accuracy of the identified flight models can be improved. One of the solution is that the stability derivatives of an aircraft can be identified by applying different system identification methods. Different types of controllers and design methods can also be implemented for this research to compare different control systems.

Furthermore, in X-Plane there are many flight situations available for researching. For example, the equipment failures can be set in the simulator and this situation can be investigated. Also, controllers can be designed for an aircraft which has an equipment failure such as "elevator not working" situation option in X-Plane.

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APPENDIX A

LONGITUDINAL EXCITATION RESULTS

In this section longitudinal excitation results are compared with the X-Plane flight test data and the state space model by using the same inputs to the X-Plane flight simulator and the identified model.

A.1 @ Sea Level

A.1.1 Q=29 psf

Variables	Value at t=0	Unit
V	157.5716	ft/s
h	301	ft
α	-0.0051	rad
β	0.0011	rad
θ	-0.0052	rad
ϕ	0.0028	rad
ψ	0.5351	rad
р	0.0086	rad/s
q	-8.5389e-06	rad/s
r	1.6459e-04	rad/s
δ_e	-0.0260	rad
δ_a	0.0029	rad
δ_r	0.0030	rad
δ_{th}	49.39	%

Table A.1: Trim Results @ Sea Level, Q=29 psf



Figure A.1: Longitudinal Control Inputs @ Sea Level, Q=29 psf



Figure A.2: Aircraft Longitudinal States @ Sea Level, Q=29 psf

A.1.2 Q=52 psf

Variables	Value at t=0	Unit
V	210.7029	ft/s
h	300.9954	ft
α	-0.0368	rad
β	6.9750e-04	rad
θ	-0.0368	rad
φ	0.0085	rad
ψ	1.3410	rad
р	0.0115	rad/s
q	1.7292e-05	rad/s
r	0.0013	rad/s
δ_e	-0.1229	rad
δ_a	0.0029	rad
δ_r	0.0030	rad
δ_{th}	94.90	%

Table A.2: Trim Results @ Sea Level, Q=52 psf



Figure A.3: Longitudinal Control Inputs @ Sea Level, Q=52 psf



Figure A.4: Aircraft Longitudinal States @ Sea Level, Q=52 psf

A.2 @ 2248ft Altitude

A.2.1 Q=18 psf

Variables	Value at t=0	Unit
V	125.9170	ft/s
h	2248	ft
α	0.0674	rad
β	6.9750e-04	rad
θ	0.0674	rad
ϕ	0.0085	rad
ψ	1.3410	rad
р	0.0056	rad/s
q	-3.6739e-06	rad/s
r	-3.0396e-04	rad/s
δ_e	-0.1019	rad
δ_a	0.0036	rad
δ_r	0.0030	rad
δ_{th}	47.06	%

Table A.3: Trim Results @ 2248ft, Q=18 psf



Figure A.5: Longitudinal Control Inputs @ 2248ft Altitude, Q=18 psf



Figure A.6: Aircraft Longitudinal States @ 2248ft Altitude, Q=18 psf

A.2.2 Q=21 psf

Variables	Value at t=0	Unit
V	136.2366	ft/s
h	2248	ft
α	0.0455	rad
β	-0.0015	rad
θ	0.0456	rad
ϕ	0.0220	rad
ψ	0.8335	rad
р	0.0069	rad/s
q	1.8548e-04	rad/s
r	0.0050	rad/s
δ_e	-0.0784	rad
δ_a	0.0033	rad
δ_r	0.0030	rad
δ_{th}	48.63	%

Table A.4: Trim Results @ 2248ft, Q=21 psf



Figure A.7: Longitudinal Control Inputs @ 2248ft Altitude, Q=21 psf



Figure A.8: Aircraft Longitudinal States @ 2248ft Altitude, Q=21 psf

Variables	Value at t=0	Unit
V	161.8376	ft/s
h	2248	ft
α	0.0089	rad
β	6.5081e-04	rad
θ	0.0089	rad
ϕ	0.0148	rad
ψ	0.6920	rad
р	0.0085	rad/s
q	7.3585e-05	rad/s
r	0.0029	rad/s
δ_e	-0.0398	rad
δ_a	0.0029	rad
δ_r	0.0030	rad
δ_{th}	56.08	%

Table A.5: Trim Results @ 2248ft, Q=29 psf



Figure A.9: Longitudinal Control Inputs @ 2248ft Altitude, Q=29 psf


Figure A.10: Aircraft Longitudinal States @ 2248ft Altitude, Q=29 psf

A.2.4 Q=49 psf

Variables	Value at t=0	Unit
V	209.3407	ft/s
h	2248	ft
α	-0.0257	rad
β	4.0465e-04	rad
θ	-0.0257	rad
ϕ	0.0071	rad
ψ	1.4360	rad
р	0.0109	rad/s
q	-5.3960e-06	rad/s
r	7.8695e-04	rad/s
δ_e	-0.0044	rad
δ_a	0.0029	rad
δ_r	0.0030	rad
δ_{th}	47.06	%

Table A.6: Trim Results @ 2248ft, Q=49 psf



Figure A.11: Longitudinal Control Inputs @ 2248ft Altitude, Q=49 psf



Figure A.12: Aircraft Longitudinal States @ 2248ft Altitude, Q=49 psf

A.3 @ 5000ft Altitude

A.3.1 Q=27 psf

Variables	Value at t=0	Unit
V	163.0044	ft/s
h	5000	ft
α	0.0147	rad
β	4.4085e-04	rad
θ	0.0147	rad
φ	0.0052	rad
ψ	1.1010	rad
р	0.0078	rad/s
q	-2.3588e-05	rad/s
r	4.7765e-04	rad/s
δ_e	-0.0458	rad
δ_a	0.0029	rad
δ_r	0.0030	rad
δ_{th}	59.59	%

Table A.7: Trim Results @ 5000ft, Q=27 psf



Figure A.13: Longitudinal Control Inputs @ 5000ft Altitude, Q=27 psf



Figure A.14: Aircraft Longitudinal States @ 5000ft Altitude, Q=27 psf

A.3.2 Q=44 psf

Variables	Value at t=0	Unit
V	207.6605	ft/s
h	5000	ft
α	-0.0204	rad
β	2.0767e-04	rad
θ	-0.0204	rad
ϕ	0.0103	rad
ψ	1.4776	rad
р	0.0106	rad/s
q	3.4859e-05	rad/s
r	0.0016	rad/s
δ_e	-0.0096	rad
δ_a	0.0029	rad
δ_r	0.0030	rad
δ_{th}	94.90	%

Table A.8: Trim Results @ 5000ft, Q=44 psf



Figure A.15: Longitudinal Control Inputs @ 5000ft Altitude, Q=44 psf



Figure A.16: Aircraft Longitudinal States @ 5000ft Altitude, Q=44 psf

A.4 @ 10000ft Altitude

A.4.1 Q=16 psf

Variables	Value at t=0	Unit
V	135.4302	ft/s
h	10000	ft
α	0.0821	rad
β	-0.0031	rad
θ	0.0821	rad
ϕ	0.0037	rad
ψ	1.2662	rad
р	0.0056	rad/s
q	-1.6424e-06	rad/s
r	-2.6134e-04	rad/s
δ_e	-0.1175	rad
δ_a	0.0038	rad
δ_r	0.0030	rad
δ_{th}	61.96	%

Table A.9: Trim Results @ 10000ft, Q=16 psf



Figure A.17: Longitudinal Control Inputs @ 10000ft Altitude, Q=16 psf



Figure A.18: Aircraft Longitudinal States @ 10000ft Altitude, Q=16 psf

A.4.2 Q=21 psf

Variables	Value at t=0	Unit
V	154.1199	ft/s
h	10000	ft
α	0.0444	rad
β	-9.0786e-04	rad
θ	0.0444	rad
ϕ	0.0044	rad
ψ	1.3650	rad
р	0.0070	rad/s
q	-2.7004e-05	rad/s
r	-2.0080e-06	rad/s
δ_e	-0.0771	rad
δ_a	0.0032	rad
δ_r	0.0030	rad
δ_{th}	64.40	%

Table A.10: Trim Results @ 10000ft, Q=21 psf



Figure A.19: Longitudinal Control Inputs @ 10000ft Altitude, Q=21 psf



Figure A.20: Aircraft Longitudinal States @ 10000ft Altitude, Q=21 psf

A.4.3 Q=29 psf

Variables	Value at t=0	Unit
V	181.4433	ft/s
h	10000	ft
α	0.0099	rad
β	2.3757e-04	rad
θ	0.0099	rad
φ	0.0055	rad
ψ	1.3981	rad
р	0.0086	rad/s
q	-1.8825e-05	rad/s
r	3.5549e-04	rad/s
δ_e	-0.0406	rad
δ_a	0.0029	rad
δ_r	0.0030	rad
δ_{th}	74.90	%

Table A.11: Trim Results @ 10000ft, Q=29 psf



Figure A.21: Longitudinal Control Inputs @ 10000ft Altitude, Q=29 psf



Figure A.22: Aircraft Longitudinal States @ 10000ft Altitude, Q=29 psf

A.4.4 Q=36 psf

Variables	Value at t=0	Unit
V	203.8641	ft/s
h	10000	ft
α	-0.0087	rad
β	-2.2028e-04	rad
θ	-0.0087	rad
ϕ	0.0081	rad
ψ	1.4125	rad
р	0.0097	rad/s
q	3.0864e-05	rad/s
r	0.0011	rad/s
δ_e	-0.0215	rad
δ_a	0.0029	rad
δ_r	0.0030	rad
δ_{th}	94.90	%

Table A.12: Trim Results @ 10000ft, Q=36 psf



Figure A.23: Longitudinal Control Inputs @ 10000ft Altitude, Q=36 psf



Figure A.24: Aircraft Longitudinal States @ 10000ft Altitude, Q=36 psf

APPENDIX B

LATERAL EXCITATION RESULTS

In this section lateral excitation results are compared with the X-Plane flight test data and the state space model by using the same inputs to the X-Plane flight simulator and the identified model.

B.1 @ Sea Level





Figure B.1: Lateral Control Inputs @ Sea Level, Q=29 psf



Figure B.2: Aircraft Lateral States @ Sea Level, Q=29 psf





Figure B.3: Lateral Control Inputs @ Sea Level, Q=52 psf



Figure B.4: Aircraft Lateral States @ Sea Level, Q=52 psf

B.2 @ 2248ft Altitude

B.2.1 Q=18 psf



Figure B.5: Lateral Control Inputs @ 2250ft Altitude, Q=18 psf



Figure B.6: Aircraft Lateral States @ 2250ft Altitude, Q=18 psf





Figure B.7: Lateral Control Inputs @ 2248ft Altitude, Q=21 psf



Figure B.8: Aircraft Lateral States @ 2248ft Altitude, Q=21 psf

B.2.3 Q=29 psf



Figure B.9: Lateral Control Inputs @ 2248ft Altitude, Q=29 psf



Figure B.10: Aircraft Lateral States @ 2248ft Altitude, Q=29 psf





Figure B.11: Lateral Control Inputs @ 2248ft Altitude, Q=49 psf



Figure B.12: Aircraft Lateral States @ 2248ft Altitude, Q=49 psf

B.3 @ 5000ft Altitude

B.3.1 Q=27 psf



Figure B.13: Lateral Control Inputs @ 5000ft Altitude, Q=27 psf



Figure B.14: Aircraft Lateral States @ 5000ft Altitude, Q=27 psf





Figure B.15: Lateral Control Inputs @ 5000ft Altitude, Q=44 psf



Figure B.16: Aircraft Lateral States @ 5000ft Altitude, Q=44 psf

B.4 @ 10000ft Altitude

B.4.1 Q=16 psf



Figure B.17: Lateral Control Inputs @ 10000ft Altitude, Q=16 psf



Figure B.18: Aircraft Lateral States @ 10000ft Altitude, Q=16 psf





Figure B.19: Lateral Control Inputs @ 10000ft Altitude, Q=21 psf



Figure B.20: Aircraft Lateral States @ 10000ft Altitude, Q=21 psf

B.4.3 Q=29 psf



Figure B.21: Lateral Control Inputs @ 10000ft Altitude, Q=29 psf



Figure B.22: Aircraft Lateral States @ 10000ft Altitude, Q=29 psf





Figure B.23: Lateral Control Inputs @ 10000ft Altitude, Q=36 psf



Figure B.24: Aircraft Lateral States @ 10000ft Altitude, Q=36 psf